

ESCONDIDO YOUTH BASEBALL

POLICIES & PROCEDURES MANUAL

2021 - 2022

These policies and procedures are provided to assist in the effective and efficient running of Escondido Youth Baseball. A knowledge and thorough understanding of these items and issues discussed herein is recommended for all individuals, youth and adult, who participate in the League or related activities. The statement, interpretation and application of these guidelines are the domain and responsibility of the

Escondido Youth Baseball League Board of Directors. The Board of Directors reserve the right to make changes as needed to this document.

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SECTION I - GENERAL LEAGUE RULES

General League Information

1. Charter – Escondido Youth Baseball is a nonprofit corporation dedicated to providing the highest quality youth sports program possible to the boys and girls of Escondido CA.

2. Description - Escondido Youth Baseball (EYB) will be governed by a volunteer Board of Directors, who are elected annually. The Board of Directors will endeavor to provide a safe, fun atmosphere for the youth of the community to play baseball.

EYB will have six (6) potential divisions:

- A. **Pony:** For players league age 13 to 14.
- B. **Bronco:** For players league age 11 to 12.
- C. **Mustang:** For players league age 9 to 10.
- D. **Pinto:** For players league age 7 to 8.
- E. **Shetland:** For players league age 5 to 6.
- F. **Foal:** For players league age 3 to 4

Note: *League age is defined by a player's age on Aug. 31st of the season's calendar year.*

Date of birth of certificates shall only be collected by EYB for tournament & all-star teams and only at that time when the team is established.

3. Conflict of Interest - To protect the League against conflict of interest from other organizations, EYB requires that Board Members, Managers, or Coaches receive approval from the EYB Board of Directors before they may participate in any other competing youth baseball activity that draws from within the boundaries of EYB. Participation shall be defined as organizing teams, calling players/parents on behalf of organization, practicing with teams inside or outside the field of play, being involved with the competing organization's Board of Directors, or assisting with any operational position of other Boards.

Violation of this rule is cause for immediate dismissal from the League.

4. Volunteer Profit - No member of the Board of Directors or the Auxiliary Board, which govern, control, and maintain the operations of the corporation shall be paid for their services at the premises maintained by EYB, and are strictly volunteers.

5. Facility Usage - All activities conducted at Escondido Youth Baseball must have permission from the appropriate authority of Escondido Youth Baseball, and the City of Escondido CA.

6. Volunteer Disclosures - All league volunteers for Escondido Youth Baseball must complete the designated volunteer approval process. League volunteers include the Board of Directors, the Auxiliary Board, all managers, and coaches. Each volunteer must have a background check as deemed appropriate by the EYB Board of Directors.

7. Complex Supervision - A member of the Board of Directors, serving as the Director on Duty, or BOD shall be present and supervise all league games on the complex.

8. Cooperation - All persons, players, parents, fans, and spectators are required to follow league rules, regulations, and policies, and to cooperate with the league and the directions of the League Duty Officials at all times.

9. Prohibited Substances - There are no alcoholic beverages allowed on the complex, including parking areas. Use of or being under the influence of alcohol, drugs, or other similar substances is strictly

forbidden on the complex, during games or practices, or at any time when children are present during league activities.

10. Tobacco Products - Smoking or use of any tobacco product, including but not limited to electronic cigarettes, vapes, pens, e-cigs, or any other type of smoking paraphernalia on the playing field or when in direct supervision of children is strictly forbidden. Per City of Escondido Law.

11. Code of Conduct - The Escondido Youth Baseball program is designed to provide an experience for the children of Escondido that is positive, safe, developmental and fun. The Board of Directors will take the stance of zero tolerance in the event of a violation of the Parent's Code of Conduct or the Coach's Code of Ethics (See Appendix XVIII). All parents, managers, coaches, players, spectators, league officials, and umpires will conduct themselves in a sportsmanlike manner while participating in any league activity, on or off the Escondido Youth Baseball complex. This includes but is not limited to practices at the batting cages or practice games as part of a team function. Unacceptable activity will not be tolerated.

12. Ejections – Persons ejected from the EYB complex must leave the complex, including surrounding parking areas immediately without further incident. Persons not doing so will be subject to additional penalty and disciplinary action by the Board of Directors, and will be considered as trespassing and subject to removal and possible arrest by the Escondido Police Department. All ejections will be handled by the BOD. If a person refuses to leave or become disruptive, they risk the forfeiture of their team's game and subject to additional disciplinary action and meeting with the disciplinary board.

13. Litter - All persons on the EYB complex are required to keep the complex clean and free of litter and to assist in any way possible to keep the complex looking good.

14. Snack Bar Support - All persons, players, parents, fans, and spectators are asked to support the league by patronizing our snack bar and barbecue while on the EYB complex. You are asked to refrain from bringing on the EYB complex food or drink from outside the complex.

15. Cheering - All persons, players, parents, fans, and spectators are asked to support their team and are welcome to cheer. Jeering, chanting, or noise making (including artificial noise makers) in an effort to distract the pitcher, batter, or other players from the other team, which is deemed excessive by the **judgment of the umpire**, shall not be permitted. **Violators will be warned and then be subject to ejection from the EYB complex for continued violations.** We would like to keep our program a positive experience for all players.

16. Sponsorships - Opportunities to be an EYB sponsor will be offered each year to the community. The details of the sponsorship opportunities will be available for review on the EYB website.

The Board of Directors of Escondido Youth Baseball shall reserve the right to approve or decline any sponsors for each team participating in its program.

- A. All sponsor fees shall be paid into the League treasury. All sponsor fees acquired for a Specific Stallion team will be allocated in a separate trust account within the League treasury.
- B. No sponsor shall have any authority or control, whatsoever, over the team they are sponsoring.
- C. A sponsor shall have the right to sponsor the same team during the subsequent season, subject to approval by the subsequent Board of Directors.
- D. For the continuance of the League, it is essential that each team be required to procure a sponsor for the Spring season. It is hereby understood and acknowledged that EYB's success is

dependent upon an active network of many volunteers and that combined efforts of the volunteers is needed to generate the financial support for the league. Sponsorships are a vital component to our league's survival.

E. A Sponsorship Must be Free from Alcohol, Tobacco, Vape and Marijuana advertising.

17. Disciplinary Hearing –

A. Any person ejected from a game or from the complex for the first time in any season will automatically be suspended from participating in their team's next scheduled game and appear before the League Rules Committee (i.e. please refer to Section XII #4) to determine if any further disciplinary action should be taken. **Players or spectators under the age of 18 will be required to have a parent or legal guardian attend the hearing with them.**

B. Any person ejected from a game or from the complex for a second time within a season shall be required to appear before the Rules Committee for a hearing to determine if any further disciplinary action should be taken. **Players or spectators** under the age of 18 will be required to have a parent or legal guardian attend the hearing with them. If the offending person fails to appear at the Rules Committee meeting at the scheduled date and time, that person shall be suspended from any further game participation until they appear before the Rules Committee meeting (See also Specific General Rule 10).

C. Anyone requested to appear at the Rules Committee meetings shall be notified by the Executive Board of Directors, or the respective Division Director.

D. The League Rules Committee will meet to consider each ejection of a coach, manager, player, or spectator within 5 days of the ejection, when possible.

18. Disciplinary Penalties - Rules Committee may impose one of the following penalties, depending upon the severity of the offenses: **PROBATION, SUSPENSION, DISMISSAL, or EXPULSION** (see rule 10c - Specific General Rules below for definitions).

19. Code of Conduct Form - The Code of Conduct will be provided to each parent as part of the player registration process (online or paper registration) and requires acknowledgement by the registering parent. The Code of Conduct is also written in this document as well as being available for review on the EYB website.

20. Registration – Each child must be registered in the league prior to the registration cut-off date in order to be eligible to participate in assessments. Players who register after the cut-off date will incur a late fee and will be placed on a waiting list. EYB will place players by division birth date ranges provided by Pony. After your child has been placed on a team, there will be **NO REFUNDS..**

21. Parental Responsibilities Handout - Parents of players must read and be acquainted with the "Parental Responsibilities" handout (Reference Section II), prior to registering a child to play in the Escondido Youth Baseball League. Registering the player constitutes agreement with all the terms of "Parental Responsibilities."

22. Parental Consent - Parents registering players in the Escondido Youth Baseball League must sign the "Parental consent for emergency medical treatment" form which authorizes any adult (Manager, Coach, Team Parent, or League Official) to seek medical treatment in the event of an injury or illness when a parent or legal guardian is unavailable. Additionally, parent or legal guardian must sign a waiver or release, absolving, holding harmless, and free from liability, Escondido Youth Baseball, its officers,

sponsors, organizers, managers, coaches, team moms, umpires, or any other adult providing volunteer activity, including transportation.

23. Insurance – Escondido Youth Baseball does carry supplemental medical insurance to cover players injured while participating in sanctioned, authorized, and organized games and practices. However, this insurance is secondary insurance only, and only covers what your personal medical insurance does not cover. Insurance claim forms are available with the Secretary or snack bar. These claim forms must be filled out completely and mailed along with all supporting documents to the insurance carrier as soon as possible. Allow 8-12 weeks for processing of your claim. EYB cannot accelerate this processing time.

24. Photography - Unless league approved, no photographers of any kind will be allowed on the playing field, **but can be** in the dugout while a game is in progress **when** approved by the **Board Member on Duty and Manager**.

25. Pets - No animals or pets are allowed on the EYB fields at any time. The only exception to this rule is service animals with valid credentials are allowed in the complex. No animals or pets are allowed are to be tied to the fence for any reason.

26. Wheeled Conveyances - No scooters, skateboards, hoverboard, roller blades, bicycles, Heelys™ or any other related item is to be used on the EYB Complex.

Specific General Rules

1. Game Supervision - **Once the Umpire in Charge (the plate umpire) calls for the managers to the plate for the pre-game meeting, only** three adults will be allowed with each team while participating in the regularly scheduled games. Two adults at a time will be allowed on the field of play (as base coaches) during the course of a game, except during pre-game warm-up when all three may be present on the field of play. Additional adults may be allowed on the field/in the dugout if the situation requires the adult to be present. This must be approved by the Board member on duty before the adult is allowed.

2. Managers/Coaches Attire - All managers and coaches will be attired in appropriate clothing and closed toes shoes before entering the baseball fields, this includes the dugouts. Team color coordination is preferred. This is for all practices and games.

3. Registration Waiting Lists - A wait list will be established in each Division. Players will receive a late charge fee and will be placed on this list in the order in which they completed registration with the league up to the final late registration date indicated. The wait list will be maintained and kept up to date by league officials.

4. Batting Helmets - Every player who comes to bat will be required to wear a league-approved batting helmet. Any minor, other than the players, who enters the field **for any reason** must **also** wear a league-approved batting helmet. **Batting helmets shall be free of cracks and foam inserts inside helmets shall be intact (which usually appear around the ear flaps) this also applies to catcher's headgear. Any protective headgear in violation of this rule shall be removed from the field of play to include the team dugouts.**

5. Unsportsmanlike Ejection Penalty (Penalties- - Any player who, in the umpire's judgment, intentionally tries to injure another player while in the course of running the bases and is subsequently ejected from the game for unsportsmanlike conduct, shall also be recorded as an "out" on the play. Base

runners who are attempting to "beat the tag" by sliding into any base and as a consequence, collides with a defensive player, will not be considered unsportsmanlike in behavior by this act alone. Any person using foul or abusive language during a game will be ejected from the game without warning. The offending person will also serve a one game suspension. Please see General League Rules #12 Ejections.

6. Catcher's Safety Equipment - Every player, while playing the position of catcher (during games and practices) must wear the catcher's protective gear provided by the league or personal equipment bearing the **NOCSAE** approval label at all times. As appropriate, they must wear a protective cup during play and at practices. Per the PONY rules "Catchers are required to wear proper protective equipment including a mask with throat guard (**exception are catchers with hockey style masks – no throat guard is required with these masks**), chest protector, shin guards, athletic supporter with cup, and NOCSAE approved headgear which gives protection to the top of the head and to both ears while catching behind plate. Any player serving as a catcher to warm up a pitcher shall wear a mask, whether the pitcher is warming up from the mound, in the bullpen, or elsewhere."

7. Equipment Throwing Penalty - Every player who **MALICIOUSLY** throws or abuses the batting helmets, bats, or other equipment (whether league issued or not) will be ejected from the game by the umpire without prior warning.

8. Suspended or Incomplete Games: Complete Game Definition - The number of innings required for a complete game shall be:

Complete/Regulation Game Table

<u>League Game</u>	<u>Complete Game</u>	<u>Regulation</u>
Shetland	0	4
Pinto	3	5
Mustang	3	6
Bronco	4	7
Pony	5	7

A. Incomplete Game Definition - Any game not reaching complete game status as described in the above Complete/Regulation Game Table shall be considered an incomplete game.

B. Suspended Game Definition – If a game is called for any reason in the uncompleted inning, after having reached complete game lengths as described above, and the visiting team ties the score or takes the lead in the uncompleted inning, and the home team does not tie the score or retake the lead in its portion of the uncompleted inning, the game shall be considered a suspended game and is to be continued from the point of curtailment at the time scheduled by league officials. If the action described in the uncompleted inning did not occur, then the team that was leading in the previous inning shall be declared the winner. Any game not reaching complete game status as described in 9 above shall be considered an incomplete game.

C. Disposition of Incomplete Games - Games not played to complete game status will be completed the next time the teams play. The incomplete game will be played only to complete game status (See 9a above) before the regularly scheduled game is played. If the teams involved are not scheduled to play again during the season, the games may be scheduled for completion at the discretion of the league.

- D. Incomplete Games for Playoffs -: The Division Director will reschedule Suspended baseball games, which have a bearing on league playoff qualifications. These games will be played to the regulation number of innings per Rule 9a above.
- E. Rainout Games - Rainout games will be rescheduled if necessary.
- F. Resuming Suspended / incomplete Games - Suspended games resume from the point of suspension, as if the suspension never occurred.

1. Pitchers removed from the mound may not return to the mound in the same game. Pitch count on current pitchers of record resumes from the total at the time of suspension. Number of innings pitched also resumes. Example: Bronco game between Teams A & B suspended in 3rd inning. Pitcher A1 pitched 2 innings and was relieved by pitcher A2 at the start of the 3rd inning who has thrown 30 pitches. Pitcher B1, the starting pitcher, is still pitching (with 55 pitches) when the game is suspended. If the game is rescheduled to a rainout slot, then the game will be played a regulation 7 innings. If rescheduled to the next time they meet then the suspended game will be played first, but only to complete game status (5 innings). In either case, pitcher A1 may not return to the mound for the remainder of the suspended game since he was removed from the mound. Pitcher A2 resumes innings pitch and pitch count (i.e. he has pitched 1 inning and thrown 30 pitches). Pitcher A2 may pitch additional innings, up to the maximum inning per game (4) or maximum pitches per game (85), whichever comes first. Pitcher B1 starts with 3 innings pitched and a pitch count of 55. Pitcher B1 may complete the 3rd inning and be entitled to 1 more innings (total of 4) or 30 more pitches (pitch count of 85).

9. Serious Offenses and Penalties - While on the Escondido Youth Baseball complex (including adjoining parking areas) any person who engages in unsportsmanlike conduct such as fighting, publicly audible foul or abusive language, violent display of temper or other derogatory action, or whose conduct otherwise is considered detrimental to the best interest of the organization shall be ejected from the complex, suspended from participation in their team's next scheduled game and shall be subjected to additional disciplinary action by the League Rules Committee.

- A. Persons subject to such disciplinary action shall be required to appear before the League Rules Committee before additional disciplinary action is imposed (See also Rule 15 - General League Information).
- B. In the event of incidents involving a player or other person under the age of 18, that person's parent must attend the hearing with the person involved.
- C. The League Rules Committee may impose one of the following penalties, in writing, which in their opinion appears to match the severity of the offense:
 - 1. **Probation.** The offending person having been ejected and suspended for one game will be notified in writing that they have been placed on probation for the remainder of the season or a specific time period.
 - 2. **Suspension.** The offending person is to be advised in writing that they have been suspended from all league activity for an additional number of games or days.
 - 3. **Dismissal.** The offending person is to be advised in writing that they have been dismissed from the league for the remainder of the year.
 - 4. **Expulsion.** The offending person is to be advised in writing that they have been expelled from present and future participation in the league permanently, or for a specific number of years. All decisions made by the Rules Committee are final.

D. Any manager, coach, or player ejected from a game shall be suspended from participating in that team's next scheduled game and will be subject to further disciplinary action by the League Rules Committee. Any player ejected from a game must immediately report to the dugout bench, under manager's supervision, for the remainder of the game or may leave the field and dugout area and have no other involvement in the game. Any manager or coach ejected will be required to leave the complex and or parking lots by the BOD at the request of the Umpire. During the suspension the offending person will not be allowed in the complex or parking lots surrounding the complex

1. See Baseball Rule 4.07 "Official Baseball Rules".
2. All ejections must be recorded in the official score book, reported to the League Office in writing and forwarded to the Executive Vice-President.

10. Rules Precedence - If a problem arises in the baseball leagues which is not covered by these rules, the EYB GENERAL RULES, PONY BASEBALL RULES, or the OFFICIAL MLB BASEBALL RULES it will be handled by the League Rules Committee and/or Board of Directors.

11. Background Investigation - Any adult volunteering on the field, during games, practices, scorekeepers and team parents will be subject to a background investigation. Records will be kept on file at the EYB snack bar as to those adults who have been approved to volunteer for EYB. All Volunteers need to wear their league badges when volunteering on the fields or in the complex. Any adult on the field who is not listed as approved will be required to leave the field/dugout area immediately. It is the responsibility of the manager to ensure that all adult volunteers on the field are approved and cooperate fully with this policy. If a non-approved individual refuses to leave the field/dugout immediately when requested and the manager fails to enforce this policy and control the situation, both the manager and the offending individual in question will be ejected.

SECTION II - PARENTAL RESPONSIBILITIES

Escondido Youth Baseball is a nonprofit organization dedicated to providing the highest quality youth sports program possible to the children of Escondido CA. This organization relies entirely on volunteers to manage, supervise, organize, and maintain the business affairs of the corporation, its facilities, and the everyday operation of the league. As such, parental participation is essential to the success of our league and organization. We ask that every parent get involved in the league in some capacity, as a full-time member of the Board of Directors or Auxiliary Board, as a snack bar volunteer, as a manager, coach, team mom, scorekeeper, or team or event sponsor. Skills of construction workers, welders, painters, plumbers, mechanics, gardeners, and others are especially needed and donation of your time will ensure a continuing success for the league. If you are unable to commit the time required on a full-time basis, but can help on a weekend, your assistance will be appreciated. Remember IT IS YOUR LEAGUE! YOUR CHILDREN! GET INVOLVED! VOLUNTEER! MAKE A DIFFERENCE!

In addition to the volunteer participation, there are some specific parental responsibilities we all need to follow in order to ensure a fair, positive, and enjoyable experience for all of our children in the league.

These responsibilities are noted below.

1. Attendance - To see that your child arrives at games and practices, properly dressed and equipped, ready to play, at the time and place specified by the team manager. To ensure that your child is picked up promptly at the time specified in advance by the manager. To call, text or email the manager or coach as soon as possible if your child will be unable to attend a game or practice or other team function due to an illness or other reason.

2. Team Cooperation - To cooperate with team manager and coaches and be supportive of their decisions. Follow team rules as set by the manager. Parents should request the manager's team rules, in writing, at the beginning of the season. Please do not engage with any manager or coach during any game. Please wait until the game has completed or when an appropriate time arises.

3. Encouragement - To encourage your child to do his/her very best at all times, and to promote positive encouragement and good sportsmanship.

4. Fan Demeanor - To attend and participate in your child's games and to be supportive of your team. To "CHEER", not "JEER", or be negative towards your child's, your team, the umpires, or the opposing team.

5. Conduct - To conduct yourself in a responsible and sportsmanlike manner while on the EYB complex or during any league activity.

6. Litter - To pick up and dispose of all litter around your team's dugout and stands after each game. Help keep the complex looking good.

7. Child Supervision - To supervise, and be responsible for, the activities and conduct of your children (players and non-players) while they are on the EYB complex.

8. League Cooperation - To cooperate with league officials, and follow all league rules, regulations and policies while on the EYB Complex or when participating in league functions.

8. League Support - To be supportive of, and participate in, all league activities, games, tournaments, and fund-raising events. This includes patronizing our snack bar and barbecue.

9. Rules Familiarization - To read, understand and become familiar with the Escondido Youth Baseball rules, regulations, and policies for the current season. EYB rule books are available at the league office, or online at escondidoponybaseball.com or in the snack bar.

10. Assistance - To assist our league in making the baseball season a rewarding, positive, and enjoyable experience for your child, and all the boys and girls in the Escondido Youth Baseball League. Remember, we are all here for our children, and it's only a game, after all.

11. Snack Bar Volunteer- Parents are required to volunteer in the snack bar for 1 shift per registered player or buyout equivalent. Team parents will collect a check for the buyout amount, which will be returned at the completion of snack bar shift.

SECTION III – BOARD OF DIRECTORS

Board of Director Responsibilities-

1. The Escondido Youth Baseball By-Laws define the organization and process for selecting the EYB Board of Directors.

2. One or more of the positions below may be filled by Auxiliary Board Members to be determined by the Board of Directors.

3. All Board Members once elected to a new term will be contacted by the EYB president and provided a link to complete an online background check. All board members must have an approved background check in order to serve on the board.
4. All EYB Board Members will uphold the P&Ps as well as any EYB board decision or vote to the best of their ability. Any violations will be subject to disciplinary action by the Board.
5. All topics discussed at board meetings or other board related functions are considered to be Confidential. Any board member not upholding the confidentiality of board related matters is subject to disciplinary action and possible termination from the board.
6. All Board Members are responsible to attend all scheduled Board of Director meetings. A board member with 3 unexcused absences, will be reviewed by the Executive Board for removal from the board. The Secretary will maintain an attendance log of all meetings.

Board of Director Positions – a full description of board member roles and responsibilities can be found in the EYB By-Laws.

SECTION IV - LEAGUE DUTY OFFICIAL

1. Schedule - At least one member of the Escondido Youth Baseball Board of Directors will be assigned as the LEAGUE DUTY OFFICIAL (*otherwise known as the Board Member on Duty or BOD*) at all times that play is scheduled on the Baseball complex. A board member who fails to schedule their board duties at the beginning of each new month, will be the first to sign up for the following season. Failure to do so will be reviewed by the Board of Directors, by a majority vote at any constituted meeting, shall have the authority to suspend or remove any Board member who misses scheduling their board duties without previously informing the President as to the reason for missing such scheduling.

2. Responsibilities - The League Duty Official's responsibilities are as follows:

- A. Shall be the responsible official on the EYB baseball complex for the day or part thereof for which he/she is scheduled.
- B. Check in with the snack bar and provide a cell phone number so that they may be contacted at any time during their time of duty for that day.
- C. Directly handle all disputes, except protests, arising on the field of play, for the entire complex. **At no time will the Board Member on Duty change any judgment decisions made by an umpire on the field of play.** For protests, see Section XI of these rules. The BOD can assist in rules only appeals.
- D. Will remain at the complex until all scheduled games are completed for that day, or during his/her time of scheduled duty. Evening officials will escort snack bar staff to their automobiles.
- E. Ensure that all official scorebooks and iPads are secure in the snack bar.

- F. Will be responsible for securing all doors, gates, and flags at the complex if they are the last scheduled officials for that day.
- G. Shall have the authority to end any game if they feel that conditions may be hazardous to a player's safety.
- H. It is the responsibility of the assigned duty official to obtain a replacement should he/she not be able to cover the assigned shift.
- I. Notify the Executive Vice President of any unusual incidents occurring during their shift. This should include, but not be limited to, ejections of managers or players, problems with spectators, violations of Section II, player disciplinary suspensions, etc.
- J. Shall see that no game shall continue after 9:45 PM. There will be no exceptions.
- K. Ensure that all games are called 10 minutes prior to the scheduled start of the next game. The batter currently at bat shall complete their turn.
- L. Shall be easily identified as a Board Member on Duty.
- M. The league duty official will be responsible for moving umpires to ensure that there is at least one umpire on each field when possible.
- N. Shall handle all ejections of adults including Managers, Coaches or spectators.
- O. Shall provide pins for those players who hit a homerun over the fence in any of their respective divisions including Shetland, Pinto, Mustang, Bronco, and Pony. In the park homeruns will not be considered a "homerun" to qualify for the recognition pin. One pin for each homerun hit (a player may earn multiple pins in any given game).

3. Game Cancellations - Upon cancellation of any game(s) the On-Duty Board Member shall immediately notify the respective director(s) for rescheduling.

4. Conflicts - The Board Member on Duty, if possible, shall have no other league duties, team responsibilities, or other conflicts during their assigned shift. The scheduled Board Member on Duty shall not involve themselves in team practices or games during their official duty shift. It is suggested that all Board Members schedule themselves during a time when their child is not playing or practicing. If the BOD has a child Playing or practicing they are still required to walk the complex during their duty.

SECTION V - RESPONSIBILITIES OF TEAMS

This will be communicated to all managers by their division directors. Division directors will also Email these responsibilities to each manager prior to the start of the season.

1. Home Team Responsibilities - Responsibilities of the HOME TEAM as designated by the playing schedule:

- A. Prior to the game, prepare the field as outlined in Section XV and see that their side of the field, including dugout and bleachers, is cleaned up.
- B. See that the official scorekeeper is present in the scorekeeper's booth and that the official scorebook, iPad and scoreboard controller is present. Prepare a lineup card and furnish one copy to the official scorekeeper and one copy to the opposing manager. And one copy to the plate umpire.
- C. After the game, ensure the return of the official scorebook. See Section IV(e).
- D. After the game, clean up the assigned area as outlined in Section XV.
- E. After the game, shall shut off the scoreboard lights within 15 minutes after completion of the last game.

2. Visiting Team Responsibilities - Responsibilities of the VISITING TEAM as designated by the playing schedule:

- A. Prior to the game, see that their side of the field, including dugout and bleachers, is cleaned up. Assist in any way to get the game started on schedule.
- B. Prepare a lineup card and furnish one copy to the official scorekeeper and one copy to the opposing manager. And one copy to the plate umpire.
- C. On fields that have electronic scoreboards, the visiting team will provide a scoreboard operator.
- D. After the game, cleanup the assigned area as outlined in Section XV.
- E. The after-game responsibilities must be completed within 15 minutes of game completion.

3. Joint Team Responsibilities - The managers of BOTH TEAMS will be responsible for:

- A. The conduct of all players on their team, the parents of the players, and the spectators on their side of the field. ***The managers will comply with the umpire's request to control the parents if necessary. Refusal to comply will result in an immediate ejection.***
- B. Familiarizing themselves with the field rules in Section XV, of these rules for the current year.

4. Penalties - Failure to comply with the responsibilities as outlined herein shall result in the suspension of the manager for a minimum of one (1) game.

5. Equipment Boxes - Failure to close and lock the equipment box during the managers scheduled time will be held responsible for any missing equipment and subject to the cost of the missing equipment.

SECTION VI – MANAGERS AND COACHES

All persons desiring to manage a team must register an application via the EYB Registration website. The application will be reviewed by the Board of Directors. Once the volunteer has been approved by the Board of Directors as a “potential” volunteer for EYB, the applicant will be contacted via email by the board President and provided a link to complete an online background check.

1. Approval Criteria - All managers and coaches must be approved by the Board of Directors using the following criteria:

- A. Ability to relate and work with children.
- B. Baseball knowledge and teaching ability.
- C. Past experience as potential manager or coach, including past success, problems, parental complaints, following rules, etc.
- D. The potential manager's past support of the league (sponsors, fund-raisers, etc.)
- E. The potential manager's display of sportsmanship and competitiveness.
- F. The potential manager's past sponsorship participation.

Commitment - All league and tournament managers and tournament coaches are required to fulfill and complete their league duties for the entire season. Any manager or coach that abandons their duties/commitments to their team or the league during the regular or postseason shall not be eligible to manage or coach at EYB for a period of one (1) year. For the Mustang Division and above, Managers must umpire one game during the regular season of a division below them.

2. Manager Status - A manager or coach will not be considered permanent or "listed" if he/she has taken over a team during the season. No manager changes will be made official until approval of the Board of Directors.

3. Coach Selection/Approval - Each manager may select his/her own coaches, but final approval of listed coaches must be made by the Board of Directors.

4. General Information and Responsibilities –

- A. **Manager Selection** - Managers shall be selected by the Board of Directors upon completion of a Manager Application. Managers shall be selected by the criteria set forth above, including coaching experience, knowledge of the game and rules, ability to teach baseball skills, ability to work with both players and parents, sportsmanship, and cooperation with and support of the Escondido Youth Baseball League.
- B. **Coach Selection** - Coaches will be selected by each team manager, subject to league approval. It is recommended that each team have at least two assigned coaches in addition to the manager. The manager shall provide to the league division director the names of all coaches and any coaching changes that occur throughout the season.
- C. **Assessment Attendance and Draft Confidentiality** - Managers will attend player assessment and will grade all players based on ability, hustle, fielding, arm range and accuracy, batting, and speed. Managers will then participate in a draft to select their team. This information is to remain confidential and the draft order is not to be disclosed.
- D. All Managers/Coaches will sign a confidentiality agreement before the draft process begins. Failure to comply will result in disciplinary action.
- E. **Initial Team Meeting** - Upon selecting their team, managers must contact their players within 48 hours of the draft and set up the first practice and a parent's meeting.
- F. **Parents Meeting** - At the parent's meeting, it is recommended that managers conduct a meeting with their parents involved with the team. Managers will need at least two coaches, a team parent, and at least two scorekeepers. Managers are required to keep the league official scorebook when they are the "HOME" team. Managers are **required** to obtain a team sponsor for their teams. If a sponsor is not obtained it will be the responsibility of the team to divide the cost. The parent's meeting provides an excellent opportunity to inquire if anyone would like to sponsor his or her team or knows someone who would. The parent's meeting is the time for managers to hand out their written team rules and goals for the season. It provides an excellent

opportunity for managers to get acquainted with their players' parents and for them to get to know the manager.

G. Team Calendar - A calendar schedule should be given to all players listing game and practice times, dates, and locations.

H. Practices - At practices, it is important that managers remember that they are responsible for all players. League rules require that a manager or coach remain at the practice field until all players have been picked up by their parents, unless prior arrangements have been made (such as taking the player to your home if the parent is late). All practices must be held at the baseball fields at Kit Carson unless approved by the division director.

I. Team Equipment - Managers will be issued team equipment for which they will sign for and be held financially responsible for. Care should be taken to ensure that the equipment is not lost, stolen, misplaced, abused, or damaged. Equipment must be returned to the league following the last game of the regular season. NO EXCEPTIONS! Managers who do not turn in their equipment in good condition shall be charged the value of the issued equipment. In addition to being financially liable for the equipment, managers who fail to return league equipment will be ineligible to manage in the following season and their child will not be allowed to register at EYB until the equipment is returned or payment for missing equipment is received.

J. Team Sponsor - Teams are **required** to obtain at least one team sponsor in all Divisions. Sponsorship fee is payable to Escondido Youth Baseball. Your sponsor will receive a plaque with your team picture mounted. In addition, space is made available on our outfield fences for sponsors to have an advertising sign made and displayed. It is possible someone on your team owns a business and would like to sponsor your team or knows someone who would. Restaurants and retail stores are good places to seek a sponsor. Sponsorship forms are available from the league office. After you obtain a sponsor it is always a good idea to patronize your sponsor as much as possible, thank them in person, and provide them with a game schedule and invite them to attend your games. We ask that all teams patronize and support all our sponsors. If a sponsor is not obtained it will be the responsibility of the team to divide the cost. A new Sponsorship needs to be obtained each spring. Sponsorships do not roll over.

K. Roster Changes - Managers are obligated to immediately report to the Division Director any roster changes including player league withdrawals or players suspected of withdrawing from the league (i.e. has not been heard from for a week). Failure to do so will be considered an act of unsportsmanlike conduct and may result in the suspension or other disciplinary action of the manager.

L. Umpires – Escondido Youth Baseball will do everything possible to ensure we have umpires at every game; however, in the absence of an umpire, the managers will agree on an individual or individuals to serve in their absence. This individual or individuals will not be paid and the game will be considered a legal game.

M. Coaches Meeting - It is the responsibility of all managers or team representatives to attend any EYB sponsored "Coaching Clinic". The intent of these clinics is to further the knowledge and abilities of each individual manager and coach. Attendance at such meetings is required for all team managers and coaching staff.

N. Electronic Devices – Cell phones, pagers, or any other types of communication devices wearable or handheld cannot be used on the field of play during games except for medical devices. The field of play includes bullpens, coaches' boxes and other such areas where the coaches, players, and umpires have access. Laptop computers, phones, and tablets may be used for scorekeeping purposes. Wireless communications must not be enabled. (Pony Rule 8K)

- O. Background Check - He/She shall work closely with the Safety Director to ensure that all first aid/CPR and background check requirements are met. Failure to complete all requirements for coaching or volunteering will result in ineligibility to assist on or off the field.

SECTION VII – OFFICIAL SCOREKEEPER

1. Home Team Responsibilities - The team designated as 'HOME TEAM' must provide the official scorekeeper and will have the following duties:

- A. Keep the official score (in accordance with the Rules of Baseball, Section 13.00) in the scorebook designated as the EYB official scorebook.
- B. The official scorekeeper **must** sit in the scorekeeper's booth provided by the league so that each of the opposing managers will have equal ease of access for submitting lineups and confirming changes in same; checking the score as the game progresses; to be able to easily confer with the umpires, as to runs scored, count on the batter, etc.
- C. Complete the scoring of each game by filling out the totals, i.e., runs, hits, errors, pitchers and innings pitched for each of the teams in the game. Write the final score and circle at the top of the home team's page.
- D. Replace the official scorebook in the place designated by the league following each game.

2. Visiting Team Responsibilities - On fields that have electronic scoreboards, the visiting team will provide a scoreboard operator. The scoreboard operator will return the score box to the BOD after the last game of the day on that particular field.

3. Additional Scorekeepers - Each of the teams playing in the game may have their own scorekeeper but will not be considered the official scorekeeper.

4. Scorekeeper Responsibilities - All scorekeepers in the score booth will **comply with Pony rule** not influence the game by **cheering for or coaching any player**, pointing out infractions, with the exceptions noted in 4a below, unless asked by umpires or managers. Managers are responsible to bring any infractions to the umpire's attention, at which time, the scorekeeper may be asked by the umpire(s) to verify that the infraction did indeed occur. PENALTY: Game may be recorded as a protest by the manager of the team that committed the infraction.

Scorekeepers will point out the following infractions, to the umpires and managers, without the game being subject to protest.

- A. Pitch count when it is reached as defined for each Division.
- B. Let Umpire know when a game has reached the time of no new inning or suspended hard stop
- C. Last batter in Divisions where applicable.
- D. Start the iPad clock when the Umpire calls "Play Ball".

5. Manager Responsibilities - Both home and visiting managers shall report all changes of their team's line up to the official scorekeeper before the start of each inning.

SECTION VIII- THE PLAYERS

1. Disciplinary Actions - Benching of a player for disciplinary action shall be permitted before or during a game with the approval of the BOD. ***The benching of a player, by an umpire for disciplinary reasons shall not be considered an "out" when the player is due to bat in the line-up.*** The umpire, opposing team manager, and the official must be notified immediately of any disciplinary actions resulting in a player being benched. The plate umpire shall notify, as soon as practical, the Board Member on Duty so that the incident may be properly annotated in the League Incident Logbook located in the snack bar.

2. Late Arrival - Players missing at the start of the game may immediately be put into the game upon their arrival and their batting position shall be at the end of the original lineup. Additionally, they must meet their minimum play requirement.

- A. For continuation of a suspended game - When a player is mistakenly left off the lineup they are to be added to the end of the original lineup and are eligible to play in the continuation game.

3. Minimum Play Requirements – Please see respective divisions for minimum play requirements. A violation of this rule will result in the suspension of the manager for one game as deemed by the Rules Committee and/or forfeit of the game.

4. Uniform - In baseball, during the spring season, all players must be in complete uniform (i.e. hats, and league issued jerseys). Baseball cleats and pants are highly recommended.

SECTION IX - ASSESSMENTS AND DRAFT

1. Assessments

- A. Division Director Responsibilities - Assessments will be held prior to the drafting of players. Each Division Director will be responsible for conducting the assessments for his/her Division in the presence of the league President and notifying the managers of the assessment schedule.
- B. Assessment Schedule – Assessments must be on days and at times designated by the Board of Directors.
- C. Assessment Participation - ALL prospective players (including manager's Children) who registered in their league age brackets should participate in the assessment except Foal and Shetland.
- D. Assessment Roster – Each manager must receive a complete roster of the players who will assessment in their division.
- E. Concurrent League Play – All players playing in other leagues or travel clubs concurrently with the EYB season must announce this fact prior to try-outs. Failure to do so may result in disqualification from the league.

2. Drafting

- A. Draft Schedule - A player draft will be conducted by each Division Director at a time and place designated by the Division Director and EYB President (or a President designated member of the Executive Board). Draft order and player draft selection is CONFIDENTIAL and must not be discussed with anyone outside of the draft, or at any time after the draft. Pony will draft first, followed by Bronco, Mustang, then Pinto and ending with Shetland.

B. Annual Draft - Each team will draft a new roster of players every season. Foal teams will not be drafted. The Division Director and EYB President will assign players in the Foal and Divisions.

C. Draft Participation - All designated managers must be notified of their player draft and be in attendance. In his or her absence, they may have a representative attend, and this person will have the authority to speak for the manager. Only the listed manager or representative (approved by the Board of Directors) for each team may attend the draft. A minimum of (1) Executive Board member must be available at the draft location.

D. Draft Attendance Exclusion - Other than the listed manager, or designated representative no person may attend a draft in which his/her child is being considered.

E. Draft Absences - Should there not be enough managers in attendance at the draft (one for each team to be drafted) the league will designate someone to draft each of the teams not represented.

F. Players per Team - The number of players that constitute a full roster will be determined and set prior to the draft by the appropriate division director with approval by the board and may vary by division. Unless approved by the Board of Directors, there shall be no more than 13 players on a team.

G. Pre-Draft Issues - All special situations regarding the league must be addressed prior to the draft. These situations include, but are not limited to, players that have not tried out, brothers/sisters separate team availability, league structure, and playoff formats.

H. Draft Order - The order of draft will be decided by random drawing, following the completion of assessments.

I. Serpentine Process - Teams will draft in serpentine order. Example: Following is an example of the serpentine method using a six-team league.

	1st pick	2nd pick	3rd pick	4th pick	5th pick	6th pick
Round 1	A	B	C	D	E	F
Round 2	F	E	D	C	B	A

The serpentine process will continue until rosters are full. Team A drafts first, then drafts 12th, etc. Team B drafts second, then 11th, etc., and so forth until all rosters are full.

J. Manager's/Coaches - Children: All managers will participate in a Post-Assessment meeting with the division director immediately following the division Assessments. Managers, in the presence of the Division Director, will rank each manager or coach's child. This is to place the child in the draft in the same manner as other players based on their ability. If a majority of the other managers agree, the child will be drafted on the designated round. If the manager's or coach's child does not try out, they will be ranked as a 1st round pick, unless 2/3 of all managers' present agree otherwise. If the managers cannot agree upon a ranking for the player, the Division Director will rank the player.

K. Siblings - Brothers or sisters registered in the same league will be drafted on the same team roster unless the parents' request, in writing at the time of registration to the League Director, that they may be drafted on different teams.

L. Non-Assessment Players - Players who did not join the assessments cannot be drafted and will be assigned to teams by hat pick drawing after all other players have been drafted. An exception to this rule may be made if a player's abilities are well known to a half majority of the drafting managers and if the player being assigned by drawing may adversely affect the competitive balance of the league.

M. Hat-Picks - All random drawings shall contain enough players such that there is a complete round of hat picks. For example, if there are 24 teams in the draft and only 10 players did not try out, then the last 14 players eligible for drafting will also become hat picks.

N. Trades - Trades will only be allowed while all of the Managers are in the room following the draft. A League Official must approve all trades. Unless a hat pick, players being traded must be separated in the draft by a maximum of one round. A hat pick is a wild card pick and can be traded for any round. All trades must be approved by a majority of the Managers in that division and the Division Director.

O. Manager Exclusion - A parent may request at any time prior to the draft or team selection, that their player not be drafted by a certain Manager. This rule does not apply to the selection of the tournament team. If a Manager tries to draft a player whose parent had requested this exclusion, they will be told that the player is unavailable, and the draft will continue. If the blocked Manager becomes the All-Star Manager, then the player who blocked them will not be allowed to be considered for the All-Star Team.

P. Vacancies- In any division will be filled from a waiting list and a hat pick. The hat pick will be conducted at the conclusion of the late-registration period. The division director or Executive Board Member will conduct the hat pick. The manager with the next position in the draft will get the first hat pick drawn. This process will continue until all vacancies are filled.

Q. Playing Up – Players wishing to play up a division will be reviewed by our EYB committee which will consist of the Vice President, Player Agent, Safety Director, Division Director and Stallion Director.

SECTION X – BATTING ORDER AND SUBSTITUTION

1. Batting Order - It is mandatory, in all divisions that all players are in the batting lineup. Players who are absent at the start of the game, or for the entire game, must be placed at the end of the lineup card and designated as absent. If an absent player arrives after the start of the game, the player's name is placed after the last active batter in the lineup (See Section I, Specific General Rule 3). In the case where an offensive player bats and the player is not listed on the lineup, the MLB batting out of order rule 6.07 shall apply.

2. Substitutions and Injuries - Substitutions are to be made at the start of the 1/2 inning except in the case of an injured player, in which instance the substitution can be made immediately for the injured player. In the case of an injured offensive player, the substitute player shall be the player who made the last out either in the inning of play or the previous inning if no outs have been recorded. The injured player's position in the batting order will be skipped (no out recorded). If the player returns to the game, he/she must return to his/her original position in the batting order and must fulfill the minimum play requirement. If a player is removed from the game for disciplinary action or must leave early, the player's batting lineup position is skipped (no out recorded) and the player must remain out for the remainder of the game.

3. Pitching Changes – Once a pitcher is removed from the mound. That pitcher may not pitch again during that game.

SECTION XI - PLAYER SHORTAGE

1. Player Shortage - Minimum Players - A team may play with eight (8) players, but no less.

2. Pick Up Players - If a team will not have enough rostered players to field a team defensively for any regular scheduled or league rescheduled game (not including playoffs), the Manager will be allowed to pick up enough players to field a team defensively from any team in the next lower division.

- A. The players being “picked up” must be approved by the parent, and the board member on duty will confirm from a list of qualified players kept in the snack bar. You must also inform the umpire and opposing Manager before the game if you are using any Pick Up Players. A player cannot be used as a Pick Up Player if it will interfere with the game of the team they were drafted on to. A game cannot be delayed to accommodate pick-up players.
- B. If pick-up players are necessary, the maximum number of players per team cannot exceed the number of players on the original roster. You must also have enough players from the team's original roster to fill all infield positions.
- C. Once the game has commenced, pick-up players cannot be added.
- D. Except for injury or illness, a regular team player cannot sit out; pick-up players must sit out if necessary.
- E. Pick-up players:
 - 1. Must be one (1) year younger than the division they are being picked up based on league age. (Ex. League age 6 play in Pinto, League age 8 in Mustang, etc)
 - 2. Must play outfield only
 - 3. Must be last in the batting lineup
- G. A list of qualified pick up players will be available in the snack bar.

SECTION XII - PROTESTS AND DISPUTES

1. Filing - Protests must be filed at the time of the incident prior to the next pitch, with the umpire, official scorekeeper, and the opposing manager in accordance with official baseball rules. The BOD will inform the board of any protests. The only exception is if the protest is lodged on the final play of the game, which allows the protesting manager 24 hours to lodge the protest. All protests arising on the field of play must be submitted, IN WRITING, on the protest form available in the snack bar, and must be noted in the official scorebook. Any protest form not fully completed shall be deemed invalid.

2. Rules Committee Time Frame - The Rules Committee will meet to consider each protest, when possible, within 5 days after each is received in the prescribed manner. The Executive Committee will meet to consider each ejection of a coach, manager, player, or spectator, when possible, within 5 days of the ejection.

3. Attendees - The managers involved in the protest will be notified, by the Executive Vice-President or appropriate League Director, and may attend the meeting considering their protest, as well as any other person(s) who the committee deems may be involved and could help the committee reach a fair decision.

4. Rules Committee Composition - The RULES COMMITTEE will consist of the following league officials: The Executive Board of Directors, the Player Agent, and the Division Director of the involved division. If the protest involves one of these officials or involves a Division in which he/she is coaching, that official shall not participate as a member of the rules committee. A minimum of three (3) rules committee members (excluding the President) shall constitute a quorum for conducting official league business.

5. Playoff Rules Committee - Three (3) rules committee members shall be present for all playoff games. In the absence of 3 rules committee members, any three League Officials (directors or adult umpires) that have no children in that division shall rule on the protest. Protests shall be decided by them. Protests during the playoffs will be decided immediately and cannot be appealed.

6. Protest Records - All protest records shall be maintained by the Executive Vice-President and submitted to the League Secretary for incorporation into the league records.

SECTION XIII - UMPIRES

Umpires are required to attend the EYB Umpire Clinic.

Umpires must meet the following minimum age requirements:

- Shetland - 10 years old
- Pinto – 10 years old
- Mustang – 12 years old
- Broncos – 14 years old
- Pony – 16 years old

Ages are based on the PONY age as of Aug. 31st of the current season. Umpire-in-Chief may assign Umpires to higher division games based on evaluation. Umpire-in-Chief may assign an Umpire to a higher division if teamed with their parent.

The Umpire-in-Chief, or designated representative(s), will evaluate Umpires during the season. Umpire evaluations will determine future participation in League games. UIC will determine if Umpires are qualified to participate in EYB post-season games.

1. Umpires per Game - There will be at least one (1) league certified umpire on the field of play for every regularly scheduled game, and any playoff games, which may be necessary.

2. Umpire assignment - Assignment of the umpires to a certain Division will be made after careful consideration by the Chief Umpires, according to ability and knowledge of the game.

3. Umpire Protest Involvement - Any protest involving an umpire will be considered by the League Rules Committee.

4. Umpire Attire - Umpires shall be properly attired according to the standards set by the Chief Umpires of the league. Umpires may not wear any type of earrings and Pony registered umpires will follow the no jewelry rule (rule 8-J on page 16 of the Pony rule book).

5. Division Exclusion - No one may umpire a game in a division in which they or an immediate family member are affiliated, unless otherwise approved by the Umpire-in-Chief.

6. Calling Games - Umpires shall call games per the time limits and rules for each respective Division Umpire shall declare an incomplete game as suspended 10 minutes prior to the start of the next scheduled game. When a game is called due to time limits, no last batter shall be declared, and the game will be called promptly at the completion of the current at bat.

7. Background Checks - Any adult who is to participate on the field or during practices will be subject to a background investigation and will be listed in the EYB Volunteer Book located at the EYB snack bar.

8. Inclement Weather - In the event of inclement conditions, the umpire may halt the game and direct players into their respective dugouts. The Board member on Duty will make the judgment as to whether the game will be delayed or postponed.

SECTION XIV - FALL LEAGUES

Overview - The fall program will be instructional with the purpose of improving player's skills during the off-season. League standings will not be maintained. All playing rules outlined in the Policies and Procedures and General Pony rules will apply unless modified in this section, therefore managers must count pitches, innings and runs to ensure compliance. No trophies will be awarded. The league will provide uniform shirts, hats and catcher's gear. Players will provide their own pants, helmets, bats, or any other equipment required.

- 1. Drafting** - Coaches' children - In each league, a manager can select one coach per team and will place their child using the criteria in the Drafting Section VIII rule J.
- 2. Hat Picks** - Hat picks that have scheduling conflicts with a team's designated practice time (fall league only) will be put back in the hat and another player will be drawn.
- 3. Pitchers** - Pitchers: To encourage development of pitchers, players will be allowed to pitch a maximum of three innings in Mustang League, a maximum of three innings in Bronco and four in Pony. A pitcher may not return to the mound once removed.
- 4. Minimum Play** - Minimum play rule: No player may sit out a second inning before all players have sat out for one inning. No player may sit out a third inning, until all players have sat out a second inning. All players must play at least one inning in the infield (exceptions are allowed due to safety but must be pre-approved with the league).
- 5. Length of Game**
 - A. Pinto and Mustang will play six innings. Bronco, Pony will play seven innings. Each game will be called 10 minutes prior to the next game.
- 6. Scorebooks** - There will be no "official" scorebooks. Team books may be kept at each team's option.
- 7. Protests** - There will be no protests.
- 8. Incomplete Games** - Incomplete games will not be made up at a later date. Games canceled due to rain or other reasons will not be rescheduled.
- 8. Umpires** - The league will arrange for the home-plate and base umpires.
- 9. Practices** - Where possible, and at the discretion of the Field Manager, practices must be scheduled on the league playing fields. The team manager is responsible to see that the field is left in proper condition after practices (including dragging and raking of field, cleaning up trash, etc.), in accordance with the League Rules. A maximum of 2 events per week, held by the manager, is mandatory. This does not include practice games.

SECTION XV - FIELD CARE AND CLEAN-UP

- 1. Game / Practice Duties - Pre-Game** - Prior to commencement of each game, it is the responsibility of both team managers to ensure that the field of play and the stands are put in playable condition. The following rules are set forth and must be adhered to.
 - A. Responsibilities of the Home Team:
 1. Rake home plate and pitcher's mound, and chalk fields as necessary.

2. Install bases as needed.
3. Put away, in its proper place, all equipment used for pre-game duties.
4. Pick up all litter in and around home stands and dugouts.

B. Responsibilities of Visiting Team:

1. Pick up all litter in and around the visitor stands.
2. Pick up all the litter in the visitor dugout and put it in trash barrels.
3. Put away, in its proper place, all equipment used for pre-game duties.
4. Pick up litter and clean out the score booth.
5. Wet and drag the field before the next game.
6. Rake the pitcher's mound and batter's box and repack as necessary.

2. Game / Practice Duties - Post Game - Upon completion of each game, the field of play and stands must be left in a presentable condition. The following rules are set forth and must be adhered to

A. Responsibilities of the Home Team:

1. Pick up all litter in and around home stands and dugouts and empty trash cans.
2. Put away, in its proper place, all equipment used for post-game duties.
3. Pick up litter and clean out the score booth.
4. After the game, shall shut off the scoreboard lights within 15 minutes after completion of the last game.

B. Responsibilities of Visiting Team:

1. Put away, in its proper place, all equipment used for post-game duties.
2. Pick up all litter in and around visitor stands and dugouts and empty trash cans.
3. Put away, in its proper place, all equipment used for pre-game duties.
4. Pick up litter and clean out the score booth.
5. Wet and drag the field before the next game.
6. Rake the pitcher's mound and batter's box and repack as necessary.

3. Responsible Enforcement Authority - In keeping with their responsibilities, any of the following persons have the authority to enforce all of the aforementioned rules: League Duty Official, League Umpires, or any member of the Board of Directors. They will notify the Rules Committee, which team(s) failed to comply with the pre-game or post-game duties. The Rules Committee will make the final decision as to what team penalties will be assessed due to an infraction of the rules governing pre-game and post-game duties (See Section IV, Rule 4).

SECTION XVI - LEAGUE FIELD DUTIES

Overview - Periodically, The League will hold a "Field Day". All teams from all Divisions will participate in "Field Day".

No practices will be held during League Wide Field Day.

SECTION XVII – PARENT/MANAGER'S/COACH'S CODE OF CONDUCT/ETHICS

Parent's Code of Conduct - I hereby pledge to provide positive support, care, and encouragement for my child participating in the Escondido Youth Baseball league, by following the **EYB Parent's Code of Conduct**:

1. I will encourage good sportsmanship by demonstrating positive support for all players, coaches, umpires and any league officials at every game, practice or associated event.

2. I will place the emotional and physical well-being of my child ahead of my personal desire to win.

I will insist that my child play in a safe and healthy environment.

3. I will support coaches and officials working with my child, in order to encourage a positive and enjoyable experience for all.

4. I will demand a sports environment for my child that is free from drugs, tobacco and alcohol and will refrain from their use at all youth sports events.

5. I will remember that the game is for youth - not adults.

6. I will do my very best to make youth sports fun for my child.

7. I will ask my child to treat other players, coaches, fans and officials with respect regardless of race, sex, creed or ability.

8. I will help my child enjoy the EYB experience by doing whatever I can, such as being a respectful fan, assisting with coaching, or providing transportation or assisting the Escondido Youth Baseball program as a volunteer.

9. I will abide by all of the rules and regulations of Escondido Youth Baseball and know that I am responsible to read and know them.

Managers and Coach's Code of Ethics - As a condition for coaching or managing a team for the Escondido Youth Baseball program I will abide by the following Code of Ethics:

1. I will place the emotional and physical well-being of my players ahead of my personal desire to win.

2. I will treat each player as an individual, remembering the large range of emotional and physical development for the same age group.

3. I will do my best to provide a safe playing situation for my players.

4. I will do my best to organize practices that are fun and challenging for all my players.

5. I will lead by example in demonstrating fair play and sportsmanship to all my players.

6. I will provide a sports environment for my team that is free of drugs, tobacco, and alcohol, and I will refrain from their use at all youth sports events.

7. I will be knowledgeable in the rules of baseball, and I will teach these rules to my players.

8. I will use those coaching techniques appropriate for all of the skills that I teach.
9. I will remember that I am a youth baseball coach, and that the game is for the children and not adults.
10. I promise to review and practice basic first aid principles needed to treat injuries of my players.
11. I understand that in addition to my own actions, I am also responsible for the actions of the other team coaches, the team parents and other team spectators.
12. Per Pony rules - No walk up music

SECTION XVIII- RULES APPENDIX

APPENDIX A – BASEBALL – GENERAL

The following shall apply to all baseball Divisions:

1. The Equipment

- A. Metal cleats shall NOT be permitted in Foal, Shetland, Pinto, and Mustang Divisions. Metal cleats shall not be used on ANY portable pitching mounds. League issued uniforms, including hats, must be worn on the playing field.
- B. All Pony rules are to be adhered to on the effective date whether that date falls before or during the season.
- C. Effective January 1, 2018, all other minus factor bats (-5, -7, -9, etc.) must be YBBCOR Certified (USA Bat Licensing Stamp on bat). All players will have to use YBBCOR or BBCOR stamped bats. Bat manufacturers should start making these bats available in 2017. Non-YBBCOR and non-BBCOR stamped bats will NOT be permitted starting on January 1, 2018.
- D. Bats manufactured specifically for use in tee ball shall not be used when the ball is pitched by a player, coach, or pitching machine, unless using a safety ball.
- E. In Pinto Divisions: all defensive players in the pitching positions will use a face mask, as per PONY recommendations. Two per Division will be supplied by EYB.
- F. Hockey style face masks: Hockey style masks are acceptable as proper protection for catchers, Mask extensions are not needed. (PONY Rule 8-F)

2. Number of Games - The spring seasons will consist of at least 16 games (including playoffs) in Pinto, Mustang, Bronco, and Pony, but may vary due to the number of league registrations.

3. Determination of Division Champion

- A. Playoff Format - In all Divisions except Foal, there will be a playoff at the end of the season. Unless modified by the Board of Directors (or shortening of season due to rainouts), the format will be double elimination, using the criteria listed below. When the league format and qualification criteria are modified, the modified format and qualification criteria will be submitted to the managers prior to the first game and supersede the published rules. Foal has no playoffs. Playoffs for the Pony divisions will be at the discretion of the League officials. Qualifications for the playoffs are as follows:

1. All Divisions - All teams will qualify for the playoffs.

2. Seeding - Seeding for the playoffs will be as follows in order of precedence:
 - a. Best season record.
 - b. In the event of a tie for season record among teams, head-to-head games will be used for seeding and runs against will be used if a tie still exists. If there is still a tie, the runs scored will be used, then total runs differential.
 - c. If a tie still exists after application of Rule c1 & c2 above, then a coin flip will determine seeding.
 - d. In the event of a forfeiture of a game the score will be recorded as 7-0.

B. Suspended Games - Suspended games will be considered incomplete and will be rescheduled if the game has a bearing on determination of playoff qualification. Games played under this rule will play the regulation number of innings (6 or 7 innings or 10-run rule) as appropriate for each league.

C. Pitching Rules —Any team member may pitch, subject to the restrictions as recommended by the Pitch Smart guidelines for that particular division. MUSTANG, BRONCO, PONY are to use the chart printed below.

REQUIRED REST (PITCHES)

AGES	DAILY MAX	O DAYS	1 DAY	2 DAYS	3 DAYS	4 DAYS
9-10	75	1-20	21-35	36-50	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+
13-14	95	1-20	21-35	36-50	51-65	66+

Pitchers reaching their maximum number of pitches in a day while pitching to a batter, may finish pitching to that batter before being removed.

Once the umpire-in-chief signals “play” to the pitcher, that pitcher shall become the pitcher of record and their pitch count begins at that point.

A pitcher is charged with the number of pitches in the specific calendar day and week in which they are pitched, regardless of whether they are local organization league games, the playoff of postponed games or suspended games, tie games, or exhibition games. Rest is calculated as per calendar day.

Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game at another position, shall not be permitted to pitch again in the same game.

D. Home Team - Home or visitor determination will be the choice of the highest ranked seed for each playoff game. For the championship games seeding will be determined by a coin toss, in the presence of a EYB League Official, before each game. The home team shall occupy the third-base dugout.

E. No Co-Champions – Unless approved by the Executive Committee, there shall be no co-champions of any league in tournament play.

F. Time Limits - There shall be no hard stop for the EYB Classic Tournament games, which will be played to completion, except for City of Escondido's hard stop at 9:45 pm.

G. 10-Run Mercy Rule - The 10 run mercy rule applies to all playoff games (**including championship game**).

4. Last Batter Rule (Due to time/curfew) - When the umpire calls a game for time limit, there shall be no warning. The umpire will wait until the current batter is finished and promptly call the game.

5. Trophies and Awards

A. Participation awards will be given in the Foal and Morgan Divisions.

B. 1st, 2nd and 3rd place season standing awards will be given if there are 10 or more teams in a division, if there are 9 or less teams then only 1st and 2nd place trophies will be awarded.

C. 1st and 2nd place awards for the EYB Classic Tournament will be given in all Divisions.

APPENDIX A-1 - FOAL Division

The Foal division is designed for kids to get their first taste of baseball. Traditional T-Ball rules will be used to allow players to gain an introductory understanding of the game.

1. Equipment:

A. Official Batting T to be used at all times.

B. The ball should weigh not less than 5 or more than 5 1/4 ounces & measure not less than 9 or more than 9 1/4 inches in circumference. **PONY** Officials shall have final approval on all game balls.

2. Playing Rules:

A. All players are in the batting order.

B. All players are used defensively at one time.

C. Positions:

1. Optional catcher: One player may play catcher using a catcher's helmet and mask. They should be placed in foul territory half way between home and third base or well behind home plate. The catcher is used to make plays at home and field balls hit near the plate.

2. A pitcher is placed on the mound.

3. The remaining players will be placed around the infield area, with one designated first baseman. Defensive coaches are permitted on the field behind players for instructional purposes (this is encouraged). **Coaches are not permitted to touch a live ball.**

D. The manager or a coach will tee-up the ball for the batter and is permitted (and encouraged) to instruct the batter at home plate.

- E. First and third base coaches are permitted in the coaching boxes to coach the runners.
- F. All games will last approximately 1 hour.
- G. No bunting is allowed.
- H. No base stealing is allowed.
- I. There are no strikeouts.
- J. There is no infield fly rule.
- K. If a player is put-out, he/she may remain on base (unless thrown out at home). Multiple base runners ending up on the same base will be rearranged. An offensive inning consists of one time around the batting order regardless of the number of outs made by the defensive team.
- L. Scores will not be kept.

APPENDIX A-2 – Shetland Division

The Shetland division is designed for kids to get a better understanding of the real game of baseball. This division is more advanced than our Foal division, and the players will learn the more traditional rules of baseball.

The Shetland Division will be governed by the current season's edition of the *PONY Official Regulations and Playing Rules*, unless otherwise specified in the EYB Policies & Procedures or in the Shetland Division Rules.

1. Equipment:

- A. The Louisville Slugger UPM 45 and the UPM 50 Pitching Machines are the Official **PONY** Baseball Pitching Machine for Shetland and will be positioned 38 feet from home plate.
- B. The ball should weigh not less than 5 or more than 5 1/4 ounces & measure not less than 9 or more than 9 1/4 inches in circumference. PONY Officials shall have final approval on all game balls.

2. Pitching:

- A. Pitching Machine ONLY. See Equipment A above. (Recommended settings for the machine: Power Lever = 2: Micro Adjust = 3: Release Block = 4). *Settings may be adjusted by the Managers before the game to achieve a good strike pitch.*
- B. The player fielding the pitcher's position shall take a position five (5) feet to the rear of the pitching machine and 3 feet to the left or right. A two (2) foot line will be drawn at this position. The player must keep at least one foot on this line until the start of the pitch. If the other foot is free it will be on the side of the line extending away from the pitching machine.
- C. If a batted ball strikes the coach pitcher, the batter takes first base and all runners advance one base.

- D. If a batted ball strikes the pitching machine and remains in fair territory, the ball is in play.
- E. If a batted ball strikes the pitching machine and goes into foul territory, the ball is dead, the batter is awarded first base and all runners advance one base.
- F. The coach operating the pitching machine may not in any way interfere with the defensive players. The coach pitcher must operate the machine in accordance with the operation manual.

3. Playing Rules:

- A. Game length shall be a max of five (5) innings or one hour, whichever comes first.
- B. WHEN A DEFENSIVE OUT IS MADE, THE BASE RUNNER IS OUT AND GOES TO THEIR DUGOUT. THE INNING CONTINUES UNTIL THE WHOLE OFFENSIVE LINE UP HAS BATTED THROUGH. Once the season has reached the ½ way point, the teams will switch after 3 outs are made or 5 runs have crossed the plate.
- C. A batted ball becomes dead when an infielder has possession and control of the ball in the infield within fair territory or at a base and holds the ball over their head AND CALLS TIME OUT.
- D. The teams will play with 10 fielders in the field (6 infielders and 4 outfielders). No player shall sit twice before all players have sat once. Violations of this rule shall be brought to the Rules Committee, and the Manager can face suspension of the next game.
- E. Offensive coaches will be stationed in the coach's boxes and as a coach feeding the pitching machine. The fourth coach will be in the dugout or designated area. One defensive coach will be behind the catcher. Maximum of 4 coaches per team.

4. Batters:

- A. Are not permitted to bunt. (Penalty: The batter shall be called back to the plate, the swing is a foul-strike, the ball is dead, and no runners may advance).
- B. If a batter fails to hit a fair ball after a maximum of 3 hittable PITCHES, the player will hit off a tee. No batter will be out on "strikes". Once the season has reached the ½ way point, the batter shall be declared out after he/she has six (6) pitches. If the batter fouls the sixth pitch, they may continue to bat until they either hit the ball fair, or swing and miss. The umpire may declare a no pitch for a ball that is either above the players head or in the dirt. After spring break, the batter shall be declared out after they have 6 pitches OR 3 swings. If the batter fouls off the 6th pitch, they may continue until the ball is batted fair or the batter has swung and missed
- C. Batters are not permitted in the "on deck circle". There will be no on deck circle for the Shetland division. Next batter should be sitting in the dugout, first on the bench, with helmet on ready to bat.

5. Runners:

- A. Runners are not permitted to steal or lead-off and shall remain in contact with the base until the ball *crosses the plate*. Runners not in contact with the base will receive a warning and will be an out
- B. On a batted ball, the runner may advance until an infielder has control of the ball *in the infield* or at a base and holds the ball up and CALLS TIME OUT. At this point, the ball becomes dead and the runner has not gone entirely beyond the halfway point between the bases, the runner will be required to return to the base in which they are coming from

6. Mercy Rules:

- A. There shall be no Mercy rule.
- B. Runs will be counted only to determine if 5 runs have crossed the plate.

7. Umpires - Junior umpires may be used in this division during the second half of the season. Managers and coaches should be aware of the following:

- A. Any Umpires decision which involves judgment calls, such as but not limited to: whether a batted ball is fair or foul, whether a pitch is a strike or ball, or whether a runner is safe or out is final. No player, manager, coach or spectator shall object to any such call. Official baseball rule 9.02 (a)
- B. Each umpire has authority to disqualify any player, coach, spectator, or manager for objecting to a decision, for unsportsmanlike conduct or language. And to eject such disqualified person from the playing field. All ejections will be conducted by the BOD.
- C. The umpire has the discretion at the 1hr to 1hr 10 min of play to declare the top of any inning the "last inning".

8. Shetland Tournament Play -

- A. All Shetland rules listed in the current season's edition of the *PONY Official Regulations and Playing Rules* are enforced for Playoff/Tournament.
- B. If a game is tied after time expires or the fifth inning has expired (whichever is earlier), the teams will play an open inning until a winner is declared. The game shall not proceed more than 2 open innings. If the game is tied after the second open inning, a coin flip will determine the winner.
- C. Championship game should be played to a complete 5 inning game.

APPENDIX A-3 - PINTO DIVISION

1. Rules - The Pinto Division will be governed by the current season's edition of the *PONY Official Regulations and Playing Rules*, unless otherwise specified in the EYB Policies & Procedures or in the Pinto Division Rules.

2. Division Composition

- A. The Division will consist of eight (8) to twelve (12) teams depending on league registration numbers.
- B. Each team will consist of a minimum of 11 players and a maximum of 13 players, unless approved by EYB administration.

3. Introduction - The Pinto Division is an instructional league for 7 and 8-year-old players.

4. The Game

- A. A full game shall consist of five innings, a complete game shall consist of 3 full innings. Any new inning starting after the 1hr mark shall be declared an open inning. No new inning shall begin after 1hr and 15 mins. A game will end 10 mins before the start of the next game.
- B. A pitching machine will be used the entire season.
- C. Minimum play rule: No player may sit out a second inning before all players have sat out for one inning. No player may sit out a third inning, until all players have sat out a second inning. All players must play at least one inning in the infield (exceptions are allowed due to safety but must be pre-approved with the league). The infield play rule only applies to ALL Spring, Fall and tournament play. Infield rule does not include the catcher's position.
- D. Five run rule: A team's at bat will be considered complete when five (5) runs have been scored or (3) outs have been recorded. The Pinto Division shall observe a "5 Run Rule" for the first four innings. When the fifth run of an inning crosses the plate, all play stops. If the fifth run scored during an over the fence home run, then *all* runners on base at the time the home run was hit will be allowed to score. Ties are permitted.
- E. Home team shall be in charge of keeping score. Score books are available at the snack bar. It is the responsibility of the home team to acquire the score book prior to the start of the game. It is the responsibility of the visiting team to maintain the manual flip scoreboard.
- F. If multiple games are played in a day, the home team will leave the score book and manual flip scoreboard in the dugout before departing for the next team.
- G. At the completion of the final game of the day, the home team is to return the score book and the manual flip scoreboard to the snack bar.
- H. If the home team cannot provide a score keeper, the visiting team shall keep score.
- I. Mercy Rule: The following run rules apply: 15 runs ahead after 3 innings; 10 runs ahead after 4 innings.
- J. There will be no protest in the Pinto Division.
- K. Managers/Coaches will be used to run the pitching machine. If adjustment to the pitching machine is needed, the Manager/Coach will adjust the machine accordingly. Junior umpires will make calls from behind home plate.
- L. The offensive team will be allowed two coaches on the field. In the designated coaches' boxes only. An offensive coach will feed the machine. He/She MAY provide verbal instruction to the batter to adjust the batter's position in the batter's box. All other coaches must remain in the dugout. Maximum of 4 coaches per team.
- M. No defensive coach will be allowed to coach in the field of play.
- N. The pitching machine will be placed 38 feet from home plate. And will be set at 38-40 mph.
- O. A fourth outfielder will be allowed. But must remain 10 feet behind the infield dirt.
- P. Any new innings started 1 hour, before 1 hour 15 minutes will be declared an opening inning.

5. The Pitcher

- A. It is highly recommended for the pitcher to wear a protective face mask, provided by the league.
- B. The pitcher must stand behind the coach running the pitching machine, and either on the left or right side of pitching mound

6. Batter

- A. All players will bat in accordance with the team roster furnished by each manager prior to the start of the game. The Pinto Division will bat the entire roster.
- B. The batter shall be declared out after he/she has six (6) pitches. If the batter fouls the sixth pitch, they may continue to bat until they either hit the ball fair, or swing and miss. The umpire may declare a no pitch for a ball that is either above the players head or in the dirt. After spring break, the batter shall be declared out after they have 6 pitches OR 3 swings. If the batter fouls off the 6th pitch, they may continue until the ball is batted fair or the batter has swung and missed
- C. If a batted ball strikes the pitching machine and remains in fair territory, the ball is in play the batter takes first base and all runners advance one base.
- D. If a batted ball strikes the pitching machine and goes into foul territory, the ball is dead, the batter is awarded first base and all runners advance one base.
- E. Dropped third strike rule will not apply. Bunting or soft swings are not allowed. Penalty: Pitch is a strike and the ball is dead.
- F. A batting tee will not be used at any time during the season.

7. Base Runners

- A. The ball is dead until the batter hits it, and the base runner may not advance until that point. Therefore, no play from a catcher to an infielder or any other combination of players will result in a put out. Ball will be declared dead and all base runners will be required to return to the base that they occupied at the time of the pitch.
- B. Base Stealing shall not be permitted.
- C. Runners may advance bases on live balls until in the umpire's judgment all play on advancing runners has ceased, and an infielder is in possession of the ball. At that point the umpire will call time out and raise his hands.
- D. Protective helmets shall not be intentionally removed by base runners while advancing between bases. **Penalty:** runner is out.
- E. The only offensive coaches allowed on the field shall be the base runner's coaches in the designated coaching boxes on the first and third base lines.
- F. The Infield Fly Rule shall not apply.

8. Unsportsmanlike Behavior - Any player using foul language during a game or who throws his helmet or bat "in anger" will be ejected from the game with no warning. That player will also serve a one game suspension, which he will have to attend and sit on the bench in street clothes. That player must report to the scorekeeper before the start of the game. If he fails to do so, he will have to sit out each following game until he complies.

9. Courtesy Runner - A courtesy runner may be used for an injured player only.

10. Umpires - Junior umpires may be used in this division. And managers and coaches should be aware of the following:

- A. Any Umpires decision which involves judgment calls, such as but not limited to: whether a batted ball is fair or foul, whether a pitch is a strike or ball, or whether a runner is safe or out is final. No player, manager, coach or spectator shall object to any such call. Official baseball rule 9.02 (a) hi hi

- B. Each umpire has authority to disqualify any player, coach, spectator, or manager for objecting to a decision, for unsportsmanlike conduct or language. And to eject such disqualified person from the playing field. All ejections will be conducted by the BOD.
- C. The umpire has the discretion at the 1hr to 1hr 10 min of play to declare the top of any inning the "last inning".

11. Pinto Playoff/Tournament Rules

- A. All Pinto rules listed in the current season's edition of the *PONY Official Regulations and Playing Rules* are enforced for Playoff/Tournament.
- C. If a game is tied after time expires or the fifth inning has expired (whichever is earlier), the teams will play an open inning until a winner is declared. The game shall not proceed more than 2 open innings. If the game is tied after the second open inning, a coin flip will determine the winner.
- D. Championship game should be played to a complete 5 inning game.

APPENDIX A-4 - MUSTANG DIVISION

1. Rules - The Mustang Division will be governed by the current season's edition of the *PONY Official Regulations and Playing Rules*, unless otherwise specified in the EYB Policies & Procedures or in the Mustang Division Rules.

2. Division Composition

- A. The Division will consist of (8) to (12) teams, depending upon league registration numbers.
- B. Each team's roster will have a minimum of 10 players and a maximum of 13 players.

3. Introduction - The Mustang Division is an instructional League for 9 to 10 year-old players.

4. The Game

- A. A regulation game is 6 innings. A complete game will consist of 3 innings.
- B. No new inning will begin after 1 hour 35 minutes. Games must end before 9:45 p.m. Ties are permitted.
- C. A new inning begins the moment the third out is recorded in the previous inning. Partially completed games that affect the start of the next game may be suspended. (10) minutes prior to the start of the next scheduled game. The Umpire, with BOD approval, has discretion to suspend games under these circumstances. No game that qualifies as a complete game will be suspended.
- D. The Mustang Division shall observe a "4 Run Rule" for the first three (3) innings of the game. When the fourth run of an inning crosses the plate, all play stops. In the event that the fourth run scored during an over the fence home run, then *all* runners on base at the time the home run was hit will be allowed to score.
- E. Mustang Division shall incorporate a "10-Run Rule." If a team is leading an opponent by at least 10 runs after 4 complete innings have been played or after 3½ innings if the home team. The team with 10 runs shall be declared the winner.

F. Minimum play rule: No player may sit out a second inning before all players have sat out for one inning. No player may sit out a third inning, until all players have sat out a second inning. All players must play at least one inning in the infield (exceptions are allowed due to safety but must be pre-approved with the league). The infield play rule only applies to Regular Rec Season, it is not required in Tournament Play.

G. There will be no guarantee of available time for infield warm-ups prior to any game.

5. Batting

A. EYB shall use a continuous batting order for this division.

6. The Runner

A. **EYB will use PONY Mustang Rule (2) as modified:** Runners may lead off of first and second base and steal at will. Runners may not leave third base until the ball crosses the plate. After a single warning per team, runners will be called out for leaving early. Stealing home is permitted, provided that the runner does not leave until the ball crosses the plate.

Runners may advance from 3rd at their own discretion when the ball is live. A ball is live once the pitcher steps off the rubber and leaves the mound or attempts a pick off at any base. The ball is still live when the catcher throws to any base and when the pitcher misses the throw back from the catcher. The play is dead and the runner from 3rd must be anchored once the play has stopped and the pitcher possesses the ball on the mound. The runners at first and second may advance at their own discretion any time the ball is in play.

B. A courtesy runner is allowed for the catcher with 2 outs. Must be the player that was the last recorded out.

C. The Mustang Division will not allow the use of a pinch runner, except in the case of an injured player, in which case the player who made the last recorded out shall be used to run for the injured player.

D. Drop third strike is NOT in effect.

7. The Pitcher

A. Pitchers may pitch a maximum of 75 pitches per day, including a continuation or suspended game.

MUSTANG, BRONCO, PONY are to use the chart printed below.

REQUIRED REST (PITCHES)

AGE	DAILY MAX	0 DAYS	1 DAY	2 DAYS	3 DAYS	4 DAYS
9-10	75	1-20	21-35	36-50	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+
13-14	95	1-20	21-35	36-50	51-65	66+

Pitchers reaching their maximum number of pitches in a day while pitching to a batter, may finish pitching to that batter before being removed.

Once the umpire-in-chief signals “play” to the pitcher, that pitcher shall become the pitcher of record and their pitch count begin at that point.

A pitcher is charged with the number of pitches in the specific calendar day and week in which they are pitched, regardless of whether they are local organization league games, the playoff of postponed games or suspended games, tie games, or exhibition games. Rest is calculated as per calendar day.

Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game at another position, shall not be permitted to pitch again in the same game.

B. If a manager or coach goes on to the playing field to talk to any player or players, more than once in a half inning while the same player is pitching, including in between innings, a pitching change shall be made. The only exception to this rule is in case of injury. A Manager or Coach may instruct a catcher in between innings but may not instruct the pitcher.

C. A pitcher will be replaced immediately when he/she hits three batters in any one game appearance. There is no exception to this rule.

D. Every player must pitch at least one inning during the Spring season. If a player hasn't gotten to pitch one inning during the regular recreation Spring season, they will pitch an inning during the Spring Playoff Tournament.

8. Balks - Balks shall be used as an instructional device, with the umpire issuing a warning for all balk calls. The umpire or coach will correct the pitcher at this time. The ball will be declared dead with the runner returning to the original base.

9. Time Limits - The Mustang Division will carry a hard stop at 9:45 PM.

10. Unsportsmanlike Behavior - Any player using foul language during a game or who throws his helmet or bat "in anger" will be ejected from the game with no warning. That player will also serve a one game suspension, which he will have to attend and sit on the bench in street clothes. That player must report to the scorekeeper before the start of the game. If he fails to do so, he will have to sit out each following game until he complies.

11. Slide or Avoid Rule - SLIDE OR AVOID RULE SHALL BE ENFORCED.

In all instances where it is apparent a defensive player protecting a base is in possession of a live ball and attempting to tag or force out an advancing runner. The runner, if he chooses to continue his advance, may not intentionally attempt to dislodge the baseball from the defensive player by use of physical force while not in the process of sliding. Base runners shall not run into, strike, or attempt to knock down the fielder in possession of the baseball. If the base runner chooses not to slide, he must avoid contact. This will be a judgment call by the umpire. And will not be subject to an appeal.

PENALTY: In the event a base runner fails to “slide or avoid” he will be declared out.

12. Junior Umpires - Junior Umpires may be used in this division. And managers and coaches should be aware of the following:

- A. Any Umpire's decision which involves judgment calls, such as but not limited to: whether a batted ball is fair or foul, whether a pitch is a strike or ball, or whether a runner is safe or out is final. No player, manager, coach or spectator shall object to any such call. Official baseball rule 9.02 (a)
- B. Each umpire has authority to disqualify any player, coach, or manager for objecting to a decision, for unsportsmanlike conduct or language. And to eject such disqualified person from the playing field. All ejections will be conducted by the BOD.
- C. There will be no appeals on a Junior Umpire decision. (i.e.) pulled foot, out of position. All judgment calls made by junior umpires are final.
- D. If a rules appeal is needed. The Manager only shall contact the Senior Umpire or the BOD for a rules only appeal.

APPENDIX A-5 - BRONCO DIVISION

1. Rules - The Bronco Division will be governed by the current season's edition of the *PONY Official Regulations and Playing Rules*, unless otherwise specified in the EYB Policies & Procedures or in the Bronco Division Rules.

2. Division Composition - Each team roster will be a minimum of 10 players and a maximum of 13 players.

3. Introduction - The Bronco Division is a competitive division for 11 and 12-year-old players

4. The Game

- A. A regulation game is (7) innings. A complete game is (4) innings.
- B. No new inning will begin after 1 hour 50 minutes. Ties are permitted.
- C. A new inning begins when the third out is recorded in the previous inning.
- D. Partially completed games that affect the start of the next scheduled game may be suspended. (10) minutes prior to the start of the next scheduled game. The umpire, with BOD approval, has discretion to suspend games. No game that qualifies as a complete game will be suspended.
- E. The Bronco Division will carry a hard stop at 9:45 pm.
- F. Minimum play rule: No player may sit out a second inning before all players have sat out for one inning. No player may sit out a third inning, until all players have sat out a second inning. All players must play at least one inning in the infield (exceptions are allowed due to safety but must be pre-approved with the league). The infield play rule only applies to Regular Rec Season, it is not required in Tournament Play.
- G. The Bronco Division shall incorporate a "10 run rule" if a team is leading an opponent by at least 10 runs after 5 complete innings or 4 ½ innings if the home team. The team with 10 runs shall be declared the winner.
- H. There will be no guarantee of available time for infield warm-ups prior to any game.

5. The Pitchers

- A. Pitchers may pitch a maximum of 85 pitches per day, including a continuation or suspended game.

MUSTANG, BRONCO, PONY are to use the chart printed below.
REQUIRED REST (PITCHES)

AGE	DAILY MAX	0 DAYS	1 DAY	2 DAYS	3 DAYS	4 DAYS
9-10	75	1-20	21-35	36-50	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+
13-14	95	1-20	21-35	36-50	51-65	66+

Pitchers reaching their maximum number of pitches in a day while pitching to a batter, may finish pitching to that batter before being removed.

Once the umpire-in-chief signals "play" to the pitcher, that pitcher shall become the pitcher of record and their pitch count begins at that point.

A pitcher is charged with the number of pitches in the specific calendar day and week in which they are pitched, regardless of whether they are local organization league games, the playoff of postponed games or suspended games, tie games, or exhibition games. Rest is calculated as per calendar day.

Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game at another position, shall not be permitted to pitch again in the same game.

- B. If a manager or coach goes on to the playing field to talk to any player or players, more than once in a half inning while the same player is pitching, a pitching change shall be made. The only exception to this rule is in case of injury.
- C. A pitcher will be replaced immediately when he/she hits a third batter in any one game. There are no exceptions to this rule.

6. Batting

- A. EYB shall use a continuous batting order for this Division.

7. The Runner

- A. A courtesy runner will be allowed for the catcher with 2 outs. Courtesy runner must be the runner who made the last recorded out.
- B. A pinch runner may be used in the case of an injury, once per runner, per game, runner must be the last recorded out in the inning, or previous inning, if no outs have been recorded.

8. Unsportsmanlike Behavior - Any player using foul language during a game or who throws his helmet or bat "in anger" will be ejected from the game with no warning. That player will also serve a one game suspension, which he will have to attend and sit on the bench in street clothes. That player must report to the scorekeeper before the start of the game. If he fails to do so, he will have to sit out each following game until he complies.

9. Slide or Avoid rule - In all instances where it is apparent a defensive player protecting a base is in possession of a live ball and attempting to tag or force out an advancing runner, the runner, if he chooses

to continue his advance, may not intentionally attempt to dislodge the baseball from the defensive player by use of physical force while not in the process of sliding. Base runners shall not run into, strike, or attempt to knock down the fielder in possession of the baseball. If the base runner chooses not to slide, he must avoid contact. This will be a judgment call by the umpire. And will not be subject to an appeal.

PENALTY: In the event a base runner fails to "slide or avoid" he will be declared out.

10. Junior Umpires

- A. Junior Umpires may be used in this division. And managers and coaches should be aware of the following.
- B. Any umpire's decision which involves judgment calls, such as but not limited to: whether a batted ball is fair or foul, whether a pitch is a strike or ball, or whether a runner is safe or out is final. No player, manager, coach or spectator shall object to any such call. Official baseball rule 9.02 (a)
- C. Each umpire has authority to disqualify any player, coach, or manager for objecting to a decision, for unsportsmanlike conduct or language. And to eject such disqualified person from the playing field. All ejections will be conducted by the BOD.
- D. There will be no appeals on a junior umpire decision. (i.e.) pulled foot, out of position. All judgment calls made by junior umpires are final.
- E. If a rules appeal is needed. The Manager only shall contact the Senior Umpire or the BOD for a rules only appeal.

APPENDIX A-6 - PONY DIVISION

1. Rules - The Pony Division will be governed by the current season's edition of the *PONY Official Regulations and Playing Rules*, unless otherwise specified in the EYB Policies & Procedures or in the Pony Division Rules.

2. Division Composition

- A. The number of teams in the Pony Division shall be determined by the number of eligible players that register for the current season.
- B. Each team will have a minimum of (10) players, with a maximum of (13) players.

3. Introduction - The Pony Division is a competitive Division with 13 and 14-year-old players.

4. The Game

- A. A regulation game is (7) innings. A complete game will be (5) innings.
- B. No new inning will begin after 2:15. (two hours and fifteen minutes)
- C. A new inning begins the moment the last out is recorded in the previous inning.

- D. Partially completed games that affect the start of the next scheduled game may be suspended (10) minutes prior to the start of the next scheduled game. The Umpire, with the Board Member on duty's approval has discretion to suspend games under these circumstances. No game that qualifies as a complete game will be suspended.
- E. EYB shall participate in inter-league play as scheduled by the Division Director and EYB President. If inter-league play is used, then the rules agreed upon by the participating leagues shall apply.
- F. The Pony Division shall incorporate a "10 run rule" if a team is leading an opponent by at least 10 runs after 5 complete innings have been played or 4 ½ innings if the home team. The team with 10 runs shall be declared the winner.
- G. Minimum play rule: No player may sit out a second inning before all players have sat out for one inning. No player may sit out a third inning, until all players have sat out a second inning.
- H. There will be no guarantee of available time for infield warm-ups prior to any game

5. The Pitcher

- A. Pitchers may pitch a maximum of 95 pitches per day, including a continuation or suspended game.

MUSTANG, BRONCO, PONY are to use the chart printed below.
 REQUIRED REST (PITCHES)

AGES	DAILY MAX	0 DAYS	1 DAY	2 DAYS	3 DAYS	4 DAYS
9-10	75	1-20	21-35	36-50	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+
13-14	95	1-20	21-35	36-50	51-65	66+

Pitchers reaching their maximum number of pitches in a day while pitching to a batter, may finish pitching to that batter before being removed.

Once the umpire-in-chief signals "play" to the pitcher, that pitcher shall become the pitcher of record and their pitch count begins at that point.

A pitcher is charged with the number of pitches in the specific calendar day and week in which they are pitched, regardless of whether they are local organization league games, the playoff of postponed games or suspended games, tie games, or exhibition games. Rest is calculated as per calendar day.

Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game at another position, shall not be permitted to pitch again in the same game.

- B. If a manager or coach goes on to the playing field to talk to any player or players, more than once in a half inning while the same player is pitching, a pitching change shall be made. The only exception to this rule is in case of injury.

6. Batting - EYB will use a continuous batting order for this Division.

7. The Runner

- A. A courtesy runner will be allowed for the catcher with 2 outs. Courtesy runner must be the last recorded out.
- B. A pinch runner may be used in the case of an injury, once per runner, per game, runner must be the last recorded out in the inning, or previous inning, if no outs have been recorded.

8. Unsportsmanlike Behavior - Any player using foul language during a game or who throws their helmet or bat "in anger" will be ejected from the game without warning. That player will also serve a one game suspension, which they'll have to attend and sit on the bench in street clothes. That player must report to the scorekeeper before the start of the game. If they fail to do so, they will have to sit out each following game until they comply.

9. Slide or Avoid contact rule - In all instances where it is apparent a defensive player protecting a base is in possession of a live ball and attempting to tag or force out an advancing runner, the runner, if he chooses to continue his advance he may not intentionally attempt to dislodge the baseball from the defensive player by use of physical force while not in the process of sliding. Base runners shall not run into, strike, or attempt to knock down the fielder in possession of the baseball. If the base runner chooses not to slide, he must avoid contact. This will be a judgment call by the umpire. And will not be subject to an appeal.

PENALTY: In the event a base runner fails to "slide or avoid" he will be declared out.

SECTION XIX. – THOROUGHBRED TEAMS

1. Thoroughbred Team:

A. The Thoroughbred Team in each Division will be a team consisting of elite caliber players within each Division. Selected players are required to commit to the Thoroughbred Program and are not required to participate in the traditional recreational program.

B. The Thoroughbred Team will be a seasonal baseball club that will compete in an Elite "Pony" program. The Thoroughbred Team will compete against like caliber Elite Pony teams throughout the season and the team will automatically qualify as the first EYB All-Star team at the end of the season. The Thoroughbred Season will begin in January and will run through the end of All-Stars. The Thoroughbred Team has the option to continue in the summer and/or fall, at the manager's discretion.

2. Administration:

A. Thoroughbred Team – Beginning at the Mustang level, EYB shall field up to one (1) Thoroughbred team in each age group of the following divisions if it is deemed appropriate by the Thoroughbred Committee that the division has the required number of elite caliber players to compete in this type of division:

1. Pony – 13 & 14 year-old, one team in each division. Each player playing at least 50% of their Pony eligible games are automatically eligible to participate for EYB on the Thoroughbred team as the first All-Star team.
2. Bronco – 11 & 12 year-old, one team in each division. Each player playing at least 50% of their Pony eligible games are automatically eligible to participate for EYB on the Thoroughbred team as the first All-Star team.
3. Mustang - 9 & 10 year-old, one team in each division. Each player playing at least 50% of their Pony eligible games are automatically eligible to participate for EYB on the Thoroughbred team as the first All-Star team.

1. Players selected to the Thoroughbred Team will be notified privately prior to public announcement of the team.

3. Thoroughbred Selection Committee - The Thoroughbred committee shall be made up of the Executive Board, Division Director and Player Agent. They shall be present and represent the board during the Thoroughbred Manager selection process.

4. Thoroughbred Team Selection

- A. Players will have assessments prior to the formation of teams for the EYB recreational season.
- B. Assessments will be open to all players who are qualified to play Pony All-Stars for EYB. This includes all of San Diego County (if player is not from San Diego County but receives a waiver from the Southwest Pony Director, then the player may try out for Thoroughbred). Players are prohibited from playing for or being affiliated with any other Pony League.
- C. If required, Thoroughbred Manager may hold additional Assessments to ensure the selection process is equitable.
- D. The Thoroughbred Manager will select the players and their coaches.
- E. Selected Thoroughbred Managers shall determine the total number of players each team will carry in each division. Such team membership must be a minimum of 12 and shall not exceed 15 players.

5. Thoroughbred Eligibility

- A. Each player must provide proof of age and validate eligibility as required by PONY baseball for the division they are playing.
- B. Each player IS NOT required to participate in the traditional spring season of EYB recreational baseball in order to qualify to be on a Thoroughbred team, although the player may participate in the traditional regular season of EYB if they choose.
- C. Players must reside in San Diego County (if the player is not from San Diego County but receives a waiver from the Southwest Pony Director, then the player may play for Thoroughbred). Players are prohibited from playing for or being affiliated with any other Pony League.
- D. Players must participate in 50% of the games scheduled against Pony League approved Elite Teams in order to qualify for All-Stars. Required number of games will be determined by Pony guidelines.
- E. Families are required to only pay the Thoroughbred registration fee and additional costs (i.e. tournament fees (excluding All-Star fees), travel, uniforms (both Thoroughbred and All-Star) and umpire costs) Thoroughbred families will not be required to pay the traditional rec EYB league fees.
- F. Thoroughbred Managers will design their own team's uniforms. Teams are required to have their own uniforms. For the All-Star tournament, players must purchase and wear the EYB All-Star tournament jersey and hat and must conform to All-Star requirements once the All-Star season begins. [uniforms must carry the Official Pony patch on the right sleeve]

6. Thoroughbred Practices - Thoroughbred teams may begin practicing as soon as the team is announced. Practices are not guaranteed to take place at Kit Carson Park, and managers will be required to establish practice locations on their own.

- A. Players are required to attend all mandatory practices. The Manager will set practice schedules.
- B. Players may miss one (1) mandatory practice for an unexcused absence without being removed from the team. An excused absence would be a medical or family emergency. All other absences are unexcused unless approved by the Manager.
- C. If a player misses three (3) practices for any reason, the Manager at his/her discretion may remove a player from the team.
- D. Selected Manager must submit in writing any player removed to the Thoroughbred Director.
- E. The Thoroughbred Manager must report what fields they will be practicing in order to allow for the league to provide adequate insurance for the field. Thoroughbred manager must report this prior to the first practice.

7. Thoroughbred Manager Selection Process

- A. The selected manager should have a vast amount of All-Star/Tournament experience. They do not need to be associated with EYB that season as a Recreational manager.
- B. Potential Managers will be interviewed and evaluated by the Thoroughbred Committee.
- C. Thoroughbred Managers children are not automatically on the Thoroughbred Team. They need to demonstrate all the proper elite skills and abilities to compete on the team and have to be approved by the Thoroughbred Committee to avoid any perception of favoritism.
- D. In case that no recommended manager is approved, the division will not have a Thoroughbred Team for that season.
- E. Thoroughbred Managers will have to be approved each year by the Thoroughbred Committee.
- F. Managers in the Thoroughbred program during the Thoroughbred season (Spring and All-Star seasons) are EYB volunteers and as such will not receive compensation during the Thoroughbred season.
- G. Managers are allowed to manage baseball teams outside of EYB, and may receive compensation for their service on teams outside and not affiliated with EYB.

8. Thoroughbred Player Selection Process:

- A. The respective manager for each division will select the Thoroughbred players.
- B. The team roster will have a minimum of 12 players with a maximum of 15 players.
- C. Selection onto the Thoroughbred Team guarantees placement on the first All-Star team for the All-Star Tournament.
- D. Players can only be added or removed during the Thoroughbred season by disciplinary action or injury. Changes to the roster must be reviewed by the committee prior to acceptance.
- E. The Thoroughbred manger is required to provide the Thoroughbred committee with its final roster prior to the start of Thoroughbred games.
- F. Once the final roster has been accepted, no player currently playing for EYB can be added to the roster. Players not associated with EYB can be accepted if their play will qualify for the Pony minimum of play, if they reside within San Diego County, and if they are not affiliated with any other Pony league. Players currently playing within EYB not listed on the

final roster once accepted have the option to be assessed or be picked up to the EYB Stallion Team.

G. A Stallion player may participate in Thoroughbred games as a “pick up” player only if the Thoroughbred team does not have the minimum number of players available for any given game (not including All-Stars). This must be approved by the Stallion manager before the player can participate with the Thoroughbred team.

H. Each team shall be responsible for providing the necessary fees to EYB prior to the start of the Thoroughbred season.

I. Each Thoroughbred team will be responsible for tournament and registration and any trainer fees. Except during the All-Star Tournament where the fee will be paid for by EYB.

J. Thoroughbred Managers are required to notify the Thoroughbred /Tournament Director about their games schedule, including any tournaments the teams will attend. It will be the responsibility of the Thoroughbred manager to ensure that the required number of games are scheduled and played in order to qualify for All-Stars.

K. Thoroughbred Managers and coaches are solely responsible for the organization of games, fields, umpires, and players for all Thoroughbred games.

L. Thoroughbred Manager is required to keep a complete and accurate log of all games played, and a list of all players participating in those games. This log will be available for review by the Thoroughbred Committee or any Pony official at any time.

M. Playing time is determined by the Thoroughbred Manager. No minimum play for players is required.

SECTION XX. – STALLION TEAMS

1. Stallion Team:

A. The Stallion Team in each Division will be a team consisting of All-Star caliber players within each Division. Selected players need to commit to the Stallion Program as a competitive team.

B. The Stallion Team will be a year-round baseball club that will compete in “Travel-Ball” program. The season will begin in the Spring and will run from Jan 15th to June 1st, Fall Aug 1st to Jan 5th.

2. Administration:

A. Stallion Team - EYB shall field up to two (2) Stallion teams in each of the following divisions as deemed appropriate by the Board of Directors:

1. Pony – (2 teams) - 13 & 14 year-old, one team in each division. Each player playing at least 50% of their games are eligible.
2. Bronco – (2 teams) - 11 & 12 year-old, one team in each division. Each player playing at least 50% of their games are eligible.
3. Mustang - (2 teams) - 9 & 10 year-old, one team in each division. Each player playing at least 50% of their games are eligible.
4. Pinto – (2 teams) - 7 & 8 year-old, one team in each division. Each player playing at least 50% of their games are eligible.

5. Shetland 5/6 (1 Team) – 5& 6 year old, one team for this division. Each player playing at least 50% of their games are eligible. Shetland runs from the first week of March to June 1st, Fall Aug 1st to January 1st.

B. Players selected to the Stallion Team will be notified privately prior to public announcement of the team.

3. Stallion Selection Committee - The Stallion Committee shall consist of the Stallion/Tournament Director, the Executive Committee of the EYB BOD and the appropriate Division Director. They shall be present and represent the board during the Stallion Manager selection process.

4. Stallion Team Selection:

- A. Players will have assessments during the spring and fall season to coincide with already sponsored EYB Division assessments.
- B. If required, Stallion Managers may hold additional assessments to ensure the selection process is equitable.
- C. Players will be notified by email or website of additional Stallion assessments with date and times.
- D. Stallion Manager will select the players.
- E. Selected Stallion Managers shall determine the total number of players each team will carry in each division. Such team membership shall not exceed 14 players.

5. Stallion Eligibility:

- A. Each player must provide proof of age and validate eligibility as required by PONY baseball for the division they are playing.
- B. Each player must participate for the full spring season of EYB recreational baseball in order to qualify to be on a Stallion team.
- C. In that Stallion Selection is beyond the scope of the regular season play, families will be required to participate financially to assist in the cost of the tournament. (i.e. entrance fees, umpire cost, travel, uniforms).
- D. Stallion Managers can design their own team's uniforms. Designs must be approved by the EYB President and Uniform Director prior to being produced.

6. Stallion Practices: Stallion teams may begin practicing as soon as the team is announced. Being a member of the Stallion Team requires a significant commitment to attend all practices.

- A. Players are required to attend all mandatory practices. The Manager will set practice schedules.
- B. Players may miss one (1) mandatory practice for an unexcused absence without being removed from the team. An excused absence would be a medical or family emergency. All other absences are unexcused unless approved by the Manager.
- C. If a player misses three (3) practices for any reason, the Manager at his/her discretion may remove a player from the team.
- D. Selected Manager must submit in writing any player removal to the Stallion Director.

7. Stallion Manager Selection Process:

- A. The selected manager should have a vast amount of All-Star/Tournament experience. They need to be associated with EYB that season as a Recreational manager in the division they would like to manage a Stallions team.
- B. Potential Managers will be interviewed and evaluated by the Stallion Committee.

- C. Stallion Managers children are not automatically on the Stallion Team. They need to demonstrate all the proper skills and abilities to compete on the team and have to be approved by the Stallion Committee to avoid any perception of favoritism.
- D. The Stallion Committee will recommend potential managers to the EYB Board for approval.
- E. In case that no recommended manager is approved, the Stallion Committee will solicit new applicants until a qualified manager is selected.
- F. Stallion Managers will have to be approved each year by the EYB BOD.
- G. Managers in the Stallion program are EYB volunteers and as such will not receive compensation.

8. Stallion Player Selection Process:

- A. The respective manager for each division will select the Stallion players.
- B. The team roster will have a minimum of 11 or more players with a maximum of 14 players.
- C. Selection onto the Stallion Team does not guarantee placement on the All-Star team for the All-Star Tournament.
- D. Players can be added or removed during the year as reviewed by the committee on an individual basis.
- E. If a player in the league demonstrates exceptional skill and ability during the season and is not on the current Stallion Roster, that player shall be considered to replace an already listed Stallion player when such opportunity presents itself.
- F. Each team shall be responsible for providing the necessary fees to EYB prior to the start of the Stallion season.
- G. Each Stallion team will be responsible for tournament and registration and any trainer fees. Except during the All-Star Tournament where the fee will be paid for by EYB.
- H. Stallion Managers are required to notify the Stallion/Tournament Director about which tournament the teams will attend.
- I. Stallion practices for Shetland, Pinto, Mustang, Bronco, Pony 13&14 shall be held on Fridays and Sundays to avoid potential conflict with regular season practices. Tournament participation will be selected so as not to interfere with the regular season.
- J. Playing time is determined by the Stallion Manager. No minimum play for players is required.

SECTION XXI - ALL-STAR TEAMS

1. All-Star Team:

Purpose: The purpose of this document is to define the process that EYB shall use for the selection of All-Star Managers, Coaches and Players.

Objectives

In defining the process to be used for All-Star Selection, The Board of Directors has identified the following high level objectives for the All-Star process:

- 1) To provide recognition for those coaches and players who have clearly demonstrated a high level of skill, performance, effort and sportsmanship during the recreational season.

- 2) To form Teams that will be excellent representatives of EYB and the city of Escondido, in terms of competitive success, behavior, and sportsmanship.
- 3) To ensure that the Code of Conduct is modeled in all aspects of the All-Star process, including selection events as well as communications with players and parents.

2. Responsibilities

The Stallion/Tournament Director shall ensure that this document is relevant and current, and shall serve as Chairman of the All-Star Committee. The All-Star Committee shall be responsible for overseeing the execution of the process. The All-Star Committee shall consist of the Stallion/Tournament Director, Division Director and Executive board.

3. Number of Teams

The number of All-Star Teams to be formed per Division shall be determined based on the number of registered players in accordance with the following guidelines:

Number of Registered Players in Division	Number of All-Star Teams
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61 or less	1 team
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62-123	2 teams
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124-184	3 teams
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185 or more	4 teams
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The number of teams presented in the above table is considered to be a default value.

The Executive Board, in consultation with the Division Directors, can vote to override the default values presented above. Target Date for Completion: 4th Week of April

4. Team Formation

Placement of Players and Managers onto Teams shall consist of 4 steps:

- 1) Player Nomination
- 2) Manager Nomination
- 3) Player Workout
- 4) Team Formation.

Each of these steps is discussed in detail below.

5. Player Nomination

- 1) The Division Director shall compile and distribute a list of candidate All-Star nominees within the Division. This is to serve as a "watch list" for team managers for scouting purposes prior to the selection meetings. Target Date for Completion: 4th week of March

- 2) The Division Director shall ask all Division Managers for All-Star Player Nominations. Target Date for Completion: 1st week of April

- A. Division Managers shall generate and submit to the Division Director a set of player nominations from their Team. In generating nominations, Managers must consider the following guidelines:

- i. Note: Nomination does not ensure placement on any All-Star Team

- ii. Note: In determining nominations, Managers should give players "benefit of the doubt." In other words, don't devalue or exclude potential candidates. Only nominated players are eligible for All-Star selection. Players often improve at the end of the season. Also, different Managers

may evaluate players differently; however, ideal attributes of an All-Star caliber player include:

1. Generally considered to be in the top 25 percent of the players in the league;
2. Routinely exhibits characteristics of a good team player;
3. Puts team success ahead of individual success (teamwork);
4. Competes with honor and respect to the game and to his/her fellow players (sportsmanship)
5. Works hard to improve abilities and to help the team's success.
6. Note: Experience has shown that almost all Teams have between 2 and 5 legitimate nominees. Nomination of < 2 or > 5 players will be a likely cause for questioning from the All-Star Committee.

iii. Note: Managers must provide a Parent Acknowledgement form to the parents of all players that they wish to nominate. Parents must accept the nomination and be able to participate in the practice/tournament dates on behalf of their child by signing and returning the form to the Team Manager. Only players with signed Parent Acknowledgement forms are eligible for nomination.

iv. Note: Managers must inform parents that All-Star nomination does not ensure selection to a Team. In doing so, Managers should convey to the parents that they are making the nomination in good faith, but that there are a lot of good players and that the league will use the fairest possible method to select the Teams. Managers may also communicate that Team rosters will be posted on the website as soon as the Team formation process has been completed.

v. Note: As a part of the nomination process, Managers must also inform parents of the schedule for the All-Star Player Workouts, as well as available information regarding All-Star tournament dated (see below).

Target Date for Nomination Completion: 3rd week of April

3) Division Directors shall compile and distribute the player nominee information to all Division Managers. Target Date for Completion: 5th week of April

6. Manager Nomination

- A. Selection of Team Managers is recognized as a critical component of the All-Star process, because the Managers will play key roles in Team formation, competitive success, and representation of the league at All-Star Events.
- B. The All-Star Managers must have been either a manager or a coach within the respective division during the regular season. Managers must be in good standing with the league and commit to being available for all practices, games and activities during the All-Star Season. Approve managers shall be selected using a voting process among peers.
- C. The initial step in this selection is a nomination process, details of which are as follows:

1. The Division Director shall ask all Division Managers for All-Star Manager Nominations. (Notes: Manager may nominate themselves or other Managers/coaches as candidates.) Target Date for Completion: 1st Week of April

2) Manager candidates shall submit their completed applications to the Division Director. Target Date for Completion: 3rd Week of April

3) The All-Star committee shall rule on all Manager Nominations. Target Date for Completion: 5th Week of April

7. Player Workouts

Player workouts shall be held as a method to provide all voting Managers with a venue in which to increase familiarity with and do basic skills assessment of nominated players. Workout sessions shall be held in Pinto, Mustang, Bronco and (optionally) Pony Divisions. In the Pony Divisions, the decision of whether to hold a workout shall be made by a vote of Managers.

A. Note: Workouts are left as optional in the upper Divisions because the level of experience of Managers is typically much higher, and familiarity with the players is much better than in the lower Divisions.

B. Note: In Divisions in which player workouts are conducted, player attendance at workout sessions shall be recommended, but not mandatory (i.e. his/her absence from player workouts does not affect his/her eligibility).

C. Note: In Divisions in which player workouts are conducted, Team Manager/representative attendance at the workout session shall be a required prerequisite for voting in the player placement process (see below).

D. Note: The workout session is a great opportunity to recognize and reward ALL nominated players.

8. Directors and Managers are encouraged to develop a recognition plan (e.g. certificates or other) that will convey a clear congratulatory message to the nominated players. The detailed process for the player workout is as follows:

1) The Stallion/Tournament Director shall establish a date for All-Star Player workouts and shall place this date on the league calendar. Target Date for Completion: 1st week of February

2) The Stallion/Tournament Director shall reserve field times for workout sessions in all Divisions. Target Date for Completion: 3rd week of February

3) Division Directors shall notify Managers and Coaches of the All-Star Workout Date Target Date for Completion: 1st week of March

4) Pony Division Managers shall vote to determine whether workouts shall be held Target Date for Completion: 1st week of April

5) Division Directors shall coordinate All-Star workout plans/schedule with the All-Star Committee. Target Date for Completion: 2nd week of May

6) Division Directors shall distribute workout group schedules to Managers Target Date for Completion: 5th week of April

7) Managers shall distribute workout group schedules to players Target Date for Completion: 5th week of April

8) Stallion/Tournament director oversee Player Workout Target Date for Completion: 1st week of May

9. Team Formation A meeting shall be held in each Division for the purpose of placement of Players and Managers onto Team rosters for all Division All-Star Teams.

A. Note: In the voting portion of the selection process, each Team in the recreational Division shall be given one vote

B. Note: In Divisions in which player workouts are held, Teams that do not have attending Managers/representatives shall not be eligible to vote. Such determination shall be made by the Division Director, and communicated to all managers as well as All-Star Committee members.

C. Note: Team Managers not wishing to participate in the Player and/or Manager Selection process may opt out of participation. In that case, those Teams shall not be eligible to vote. However, all Teams should still be represented at the meeting to represent their nominated players.

D. Note: To shorten the time required for voting in the meeting, All Team Managers are to come to the meeting with a pre-selected "Top Ten" list. In Divisions in which there are 2 All-Star Age tournaments, managers are to come to the meeting with 2 Top Ten Lists, one for each age group. Managers will use these lists to cast their votes during the player selection process (see below), but will have an opportunity to revise their lists after hearing the descriptions of each player's accomplishments at the meeting, prior to casting their votes
Target Date for Completion: 1st week of May

10. Players and Managers shall be placed onto Teams using a combination of a voting and a selection process. (Note: In establishing this process, the league is asking that all Managers consider the objectives of the All-Star process as well as all of the candidates' qualifications in making their selections, and to do so without bias). Details of this process are as follows:

1) The Stallion/Tournament Director shall convene a meeting of all Team Managers/representatives (1 representative per Team only). The other members of the All-Star Committee are also requested to attend this meeting. The All-Star Committee chair shall be the chairperson for this meeting. Target Date for Completion: 1st week of May

a. In the meeting, the Director shall announce the Teams/representatives that are eligible to vote in the Player Selection Process.

b. An eligible player is defined as one who played in at least half the games he was eligible to participate, played the recreational season in the division he was nominated, not older than division level and resides within the eligible EYB Boundaries.

2) Pinto 8U, Mustang 10U, Bronco 12U, and Pony 14U Team Roster Selection. The first order of business shall be the selection of the 8U (Pinto), 10U (Mustang), 12U (Bronco) and 14U (Pony) Team rosters. The steps involved in this are:

a. The list of all nominees shall be written or projected for all Team Managers/representatives to see.

b. In alphabetic order by Team name, each Team Manager/representative shall have 1 minute per player to discuss his/her nominees, including questions/answers (if time permits at the discretion of the All-Star Committee Chair). Time limits shall be strictly maintained.

c. At the conclusion of the discussion period, a voting process shall be used to rank the top nominees in each Division.

- 3) Each voting-eligible Manager/representative shall vote by listing a total of 10 players privately on a sheet of paper along with the name of the Team casting the ballot. Managers are strongly encouraged have this “Top 10” list prepared prior to the meeting, but they may make any desired adjustments to their selections prior to submitting their lists to the All-Star committee). Other methods to tally votes in a time-efficient manner may be determined by the All-Star Committee.
- 4) Each ballot must include the team name of the representative.
- 5) A Manager may not vote for a player on their team.
- 6) As each team submits their selections, the ballots shall be collected and tallied.
- 7) Players shall then be listed on the board/screen in rank order of votes received. Players not receiving votes are not listed.
- 8) A maximum of 10 players with the highest number of votes shall be eligible for placement on the 8U/10U/12U/14U team and may be referred to as the “Top 10 List”.
 - a. Note: In the case of a tie, tied players may be listed in random order within the tied group unless the random ordering would affect player placement. If a tie-breaker is needed for any reason (for example, a tie at the 10th or 20th position on the list) the All-Star Committee Chairman shall have the discretion to implement an equitable re-voting procedure involving only the tied players.
 - b. After the “Top 10” List has been finalized, the 8U/10U/12U/14U Team Manager shall be selected by a vote of Managers.
 - i. Prior to selection, the Stallion/Tournament Director shall poll the Manager candidates and determine which of the candidates wishes to be considered for the 8U/10U/12U/14U Team position. From this polling an “A Team candidates list” shall be developed.
 - ii. Prior to selection, each member of the “8U/10U/12U/14U Team Manager Candidates list” shall have (optionally) 3 minutes to discuss their candidacy, followed by up to 3 minutes of questions and answers.
 - iii. At the conclusion of this discussion, a vote shall be conducted among the Division Managers/representatives, with one vote per Team present being cast. Voting shall be done by written ballot, handed to the Stallion/Tournament Director, and each vote shall be read aloud. The following methodology shall be used in the case of a tie:
 1. In the case that not all candidates receive the same number of votes, a second vote shall be conducted among the “tied” candidates.
 2. In the case that all candidates remain tied following the second vote, a coin toss shall be used to select the 8U/10U/12U/14U Manager.
 - c. After the 8U/10U/12U/14U Team Manager has been selected, other team managers will be asked to temporarily leave the room (Team Manager, All-Star Committee and any assistant coaches/advisors that the Manager selects may also remain), and the 8U/10U/12U/14U Team roster shall be determined as follows:

- i. The Top 10 vote getters on the list shall automatically be placed onto the roster. Note: Based upon player availability only, as documented on the Parent Acknowledgement form, the 8U/10U/12U/14U may, with the approval of the All-Star Committee, elect to pass over 1 or more Top 20 Players. In this case, these players will be replaced on the roster with the next vote getters on the Top 20 list, and these players will be placed back into the general nominee pool.
- ii. From the remaining players on the Assessment List, the Team Manager shall then select a total of 2 - 5 additional players to be placed on the roster. Note: Pony Tournament rules specify a roster size of between 12 and 15 players. Finding playing time for additional players in a competitive tournament can be very challenging and often a frustrating situation for players and parents. Therefore, it is recommended to carry more than 12 players only when deemed necessary for availability reasons (e.g. a player will be unavailable for a 1st round tourney, but available for a 2nd round). The Stallion/Tournament Director reserves the right to refuse a Manager from selecting more than 12 players for their team if there is not good enough reason to carry more players. At the completion of this process, the 8U/10U/12U/14U Team is complete, subject to Final Roster Adjustments discussed below.

9) Pinto 7U/Mustang 9U/Bronco 11U/Pony 13U Player Roster Selection. The next order of business shall be the selection of the 7U, 9U, 11U and 13U Team player rosters respectively. The steps involved in this are the identical procedure used in selecting the 8U/10U/12U/14U Team as detailed above. At the completion of this process, the Pinto 7U/Mustang 9U/Bronco 11U/Pony 13U Team is complete, subject to Final Roster Adjustments discussed below.

Note: Managers will already have their "Top 10" list prepared prior to the meeting, but may make any desired adjustments to their selections prior to submitting their lists to the AllStar committee.

10) B Team Player Roster Selection – Pinto, Mustang, Bronco and Pony Divisions. The next order of business shall be the selection of the B Team player roster. In the Pinto/Mustang/ Bronco/Pony Divisions, there may be two separate B Teams, one comprised solely of 8U/10U/12U/14U and one comprised solely of 7U/9U/11U/13U players. The steps involved in this are the identical procedure used in selecting the 8U/10U/12U/14U/9U/11U/13U Teams as detailed above. At the completion of this process, the B Team is complete, subject to Final Roster Adjustments discussed below

Note: Managers will not have their "Top 10" list prepared prior to the meeting, so must prepare these lists at the meeting. To facilitate this, the list of remaining unselected nominated players shall be written on a board or projected for all Team Managers/representatives.

11) Final Roster Adjustments. After the conclusion of the All-Star player selection meeting, AllStar Managers shall have the opportunity to confirm player availability (per the Parent Acknowledgement Forms) and to make required roster changes as a result of a change in the player's unavailability. Details are as follows:

- a. The 8U/10U/14U/12U Team Manager may submit roster changes, in writing, to the All-Star Committee Chairman. Any player additions must be selected from the original Top 20 list.
- b. Note: Roster changes MUST be accompanied by written rationale including documentation from the parent describing the player's availability or other unique situation, and are subject to the approval of the All-Star Committee Chairman. Target Date for Completion: 24 Hours (maximum) after completion of Team Formation meeting (in the case of the Pinto/Mustang B teams, the target date will be 24 hours after completion of the second selection meeting). At this time, the All-Star Committee Chairman shall compile the changes and distribute the revised roster(s) to the All-Star Committee and All-Star Managers.
- c. Roster changes to the B Teams shall follow the same procedure specified above.

Coach and Business Manager Selections

After completion of the final player rosters, Team Managers shall have a period of 1 week to select an Assistant Coach and Business Manager. Managers shall notify the All-Star Committee of their selections in writing for approval. Target Date for Completion: 1 week after receipt of final player roster from the All-Star Committee Chairman.

Note: All Assistant Coaches MUST have been either a manager or a coach within the respective division during the regular season and MUST be in good standing with the league.

All-Star Committee Chairman's Discretion

In the event of ambiguity, unforeseen circumstances, or disputes, the All-Star Committee Chairman shall have the discretion and authority to implement any procedures that are necessary to carry out the spirit of this document.